



CS-570

Statistical Signal Processing

Lecture 10: Quantization & sampling

Spring Semester 2019

Grigorios Tsagkatakis

Matrix Completion (MC)

Relaxation

$$\min\{ \|\mathbf{M}\|_* : \mathcal{A}(\mathbf{X}) = \mathcal{A}(\mathbf{M}) \}$$

Performance

$$\|M - M^*\|_F^2 \leq 4 \sqrt{\frac{(2+p) \min(n_1, n_2)}{p}} \delta + 2\delta,$$

$$\text{where } p = \text{fraction of known entries} = \frac{m}{n_1 n_2} = \frac{|\Omega|}{n_1 n_2}$$

Noisy case

$$\min\{ \|\mathbf{M}\|_* : \|\mathcal{A}(\mathbf{X}) - \mathcal{A}(\mathbf{M})\|_F^2 \leq \epsilon \}$$



CS and MC

	<i>Sparse recovery</i>	<i>Rank minimization</i>
Unknown	Vector x	Matrix A
Observations	$y = Ax$	$y = L[A]$ (linear map)
Combinatorial objective	$\#\{\mathbf{x}_i \neq 0\} = \ \mathbf{x}\ _0$	$\text{rank}(A) = \#\{\sigma_i(A) \neq 0\}$ $= \ \sigma(A)\ _0$
Convex relaxation	$\ \mathbf{x}\ _1 = \sum_i \mathbf{x}_i $	$\ A\ _* = \sum_i \sigma_i(A)$
Algorithmic tools	Linear programming	Semidefinite programming

Yi Ma et al, "Matrix Extensions to Sparse Recovery", CVPR2009



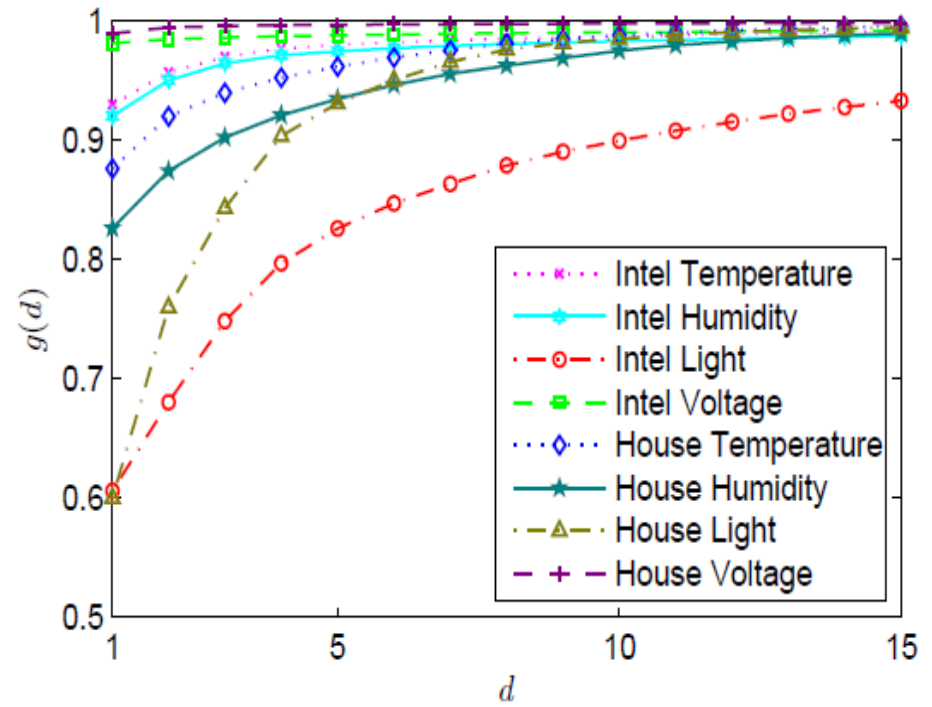
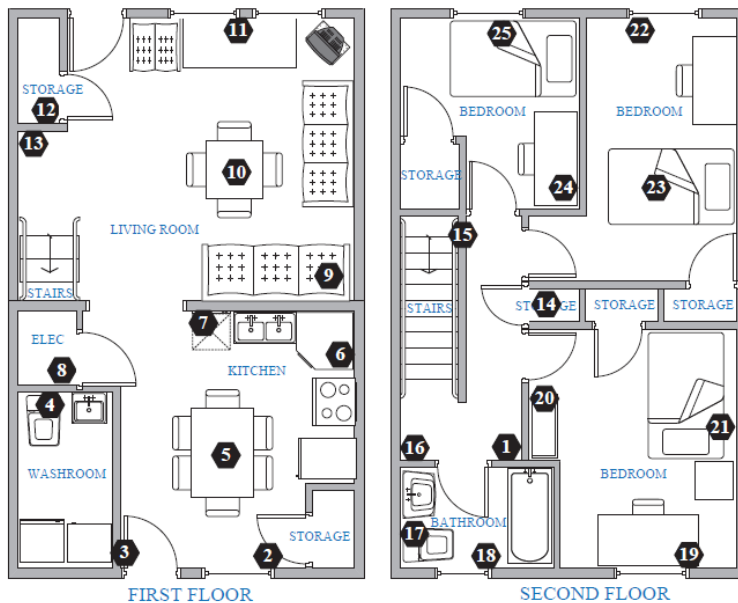
Applications of MC

- Recommendation systems
 - Matrix (user, preference/quality/intention)
- Sensor localization
 - Matrix (location, physical quantity)
- Data recovery in Wireless Sensor Networks
 - Matrix (sensor, time)

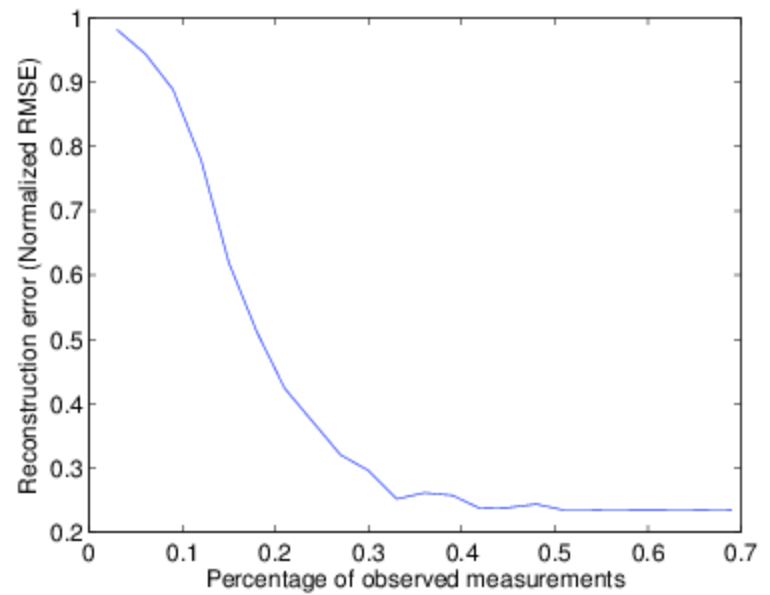
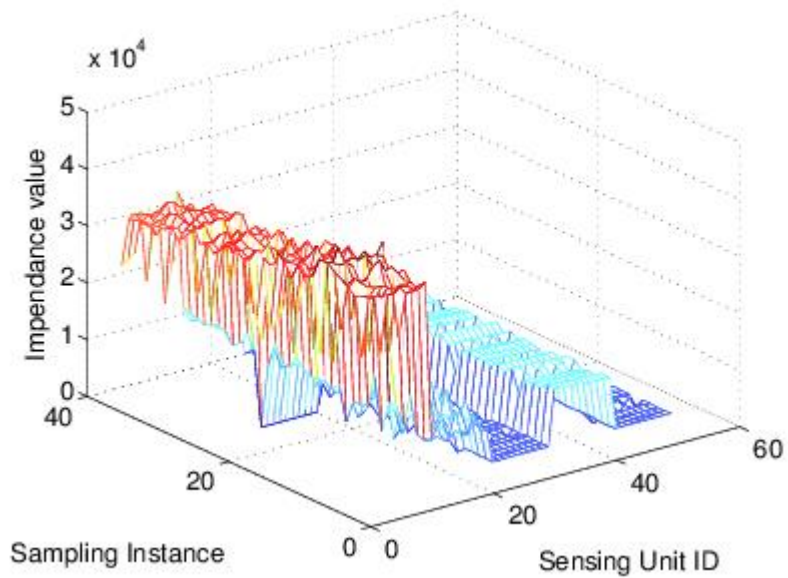


Data Gathering

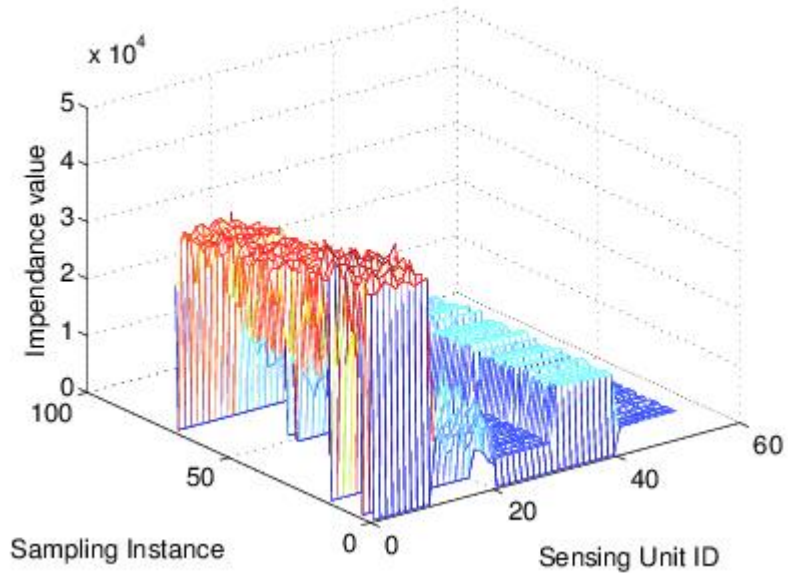
- STCDG: An Efficient Data Gathering Algorithm Based on Matrix Completion for Wireless Sensor Networks



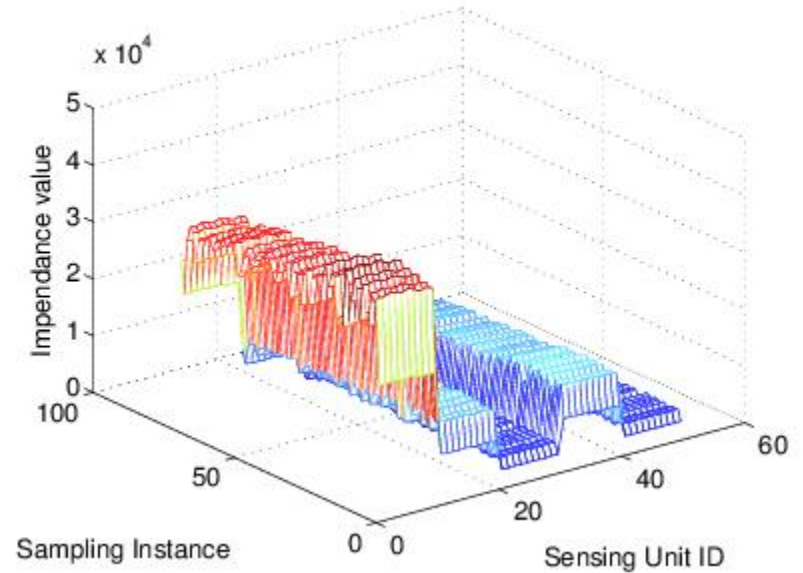
Input (120 min resolution)



Input (60 min resolution)



ALM reconstruction (60 min resolution)

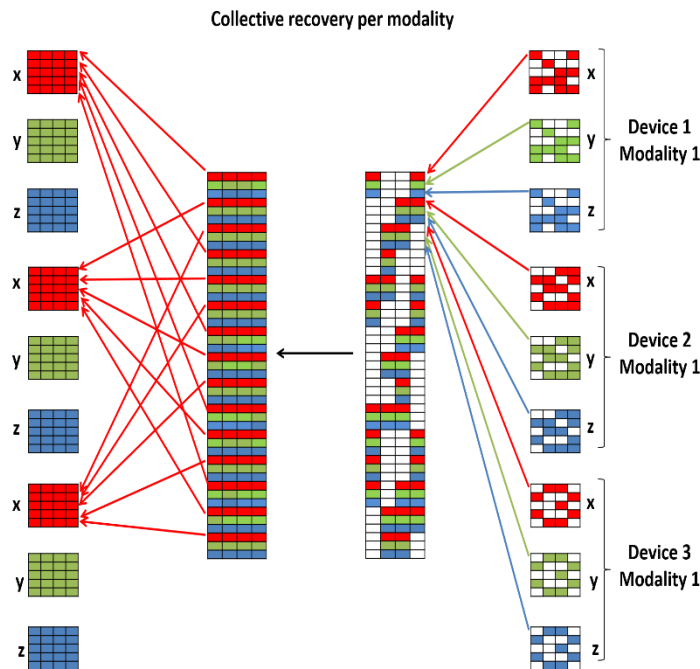


WSNs for Human Activity Recognition

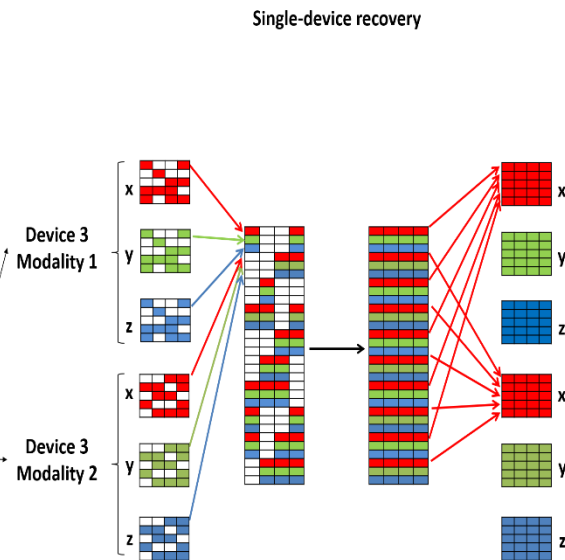


Single-device vs collective recovery: matrices

Scenario 2 Collective per modality



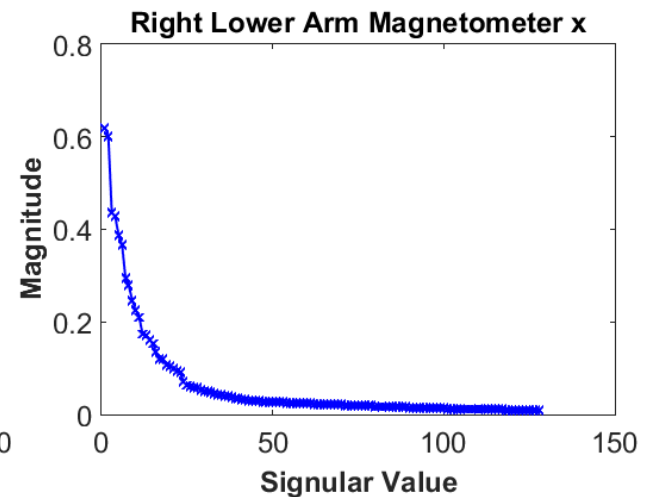
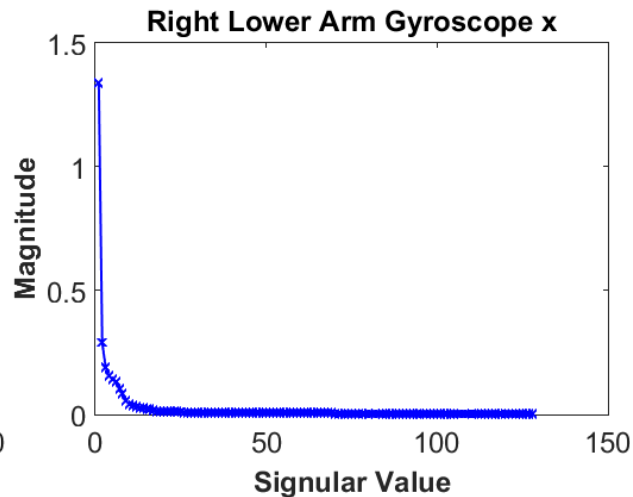
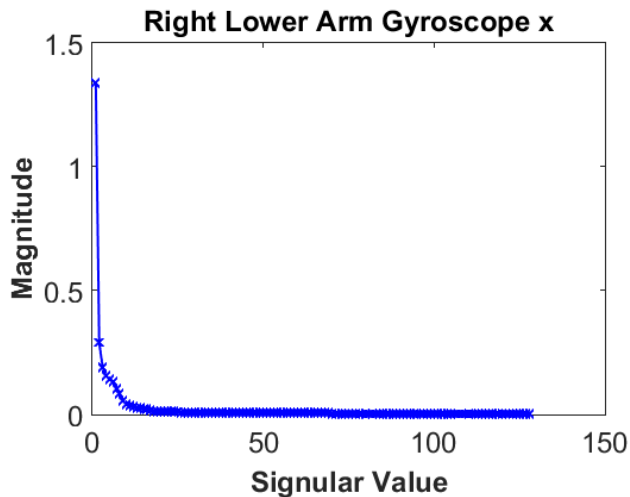
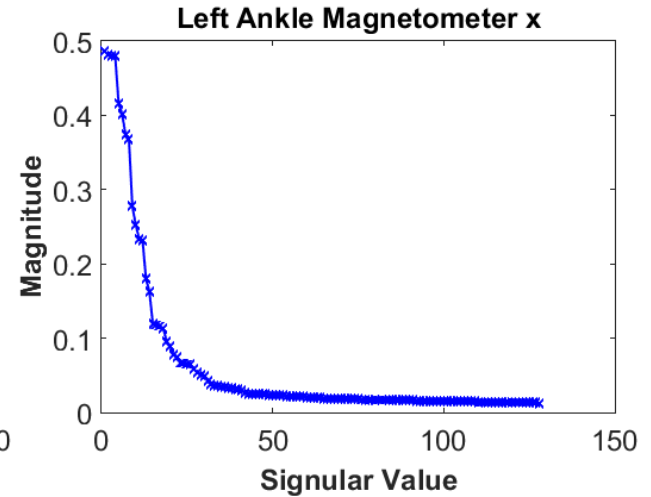
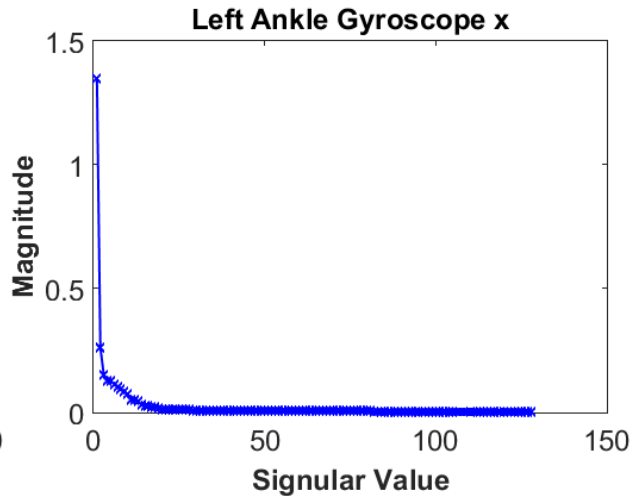
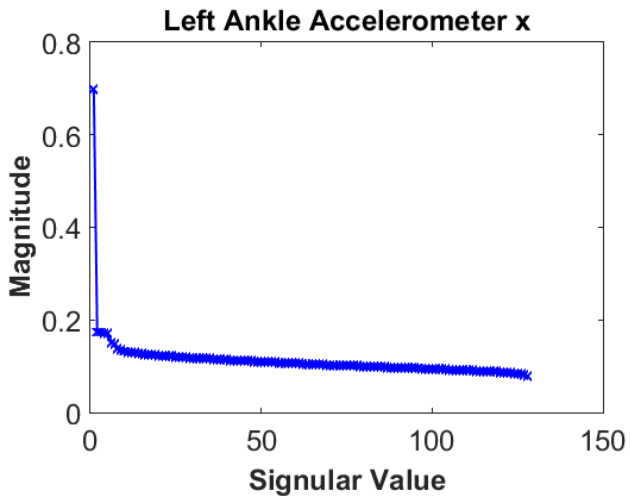
Scenario 1 Single-device



Scenario 3: Overall collective recovery structured similarly



Body sensor network



RTT estimation

Decentralized Matrix Factorization by Stochastic Gradient Descent (DMFSGD),

Estimation of end-to-end network distances

- Network nodes exchange messages with each other
- Each node collects and processes local measurements

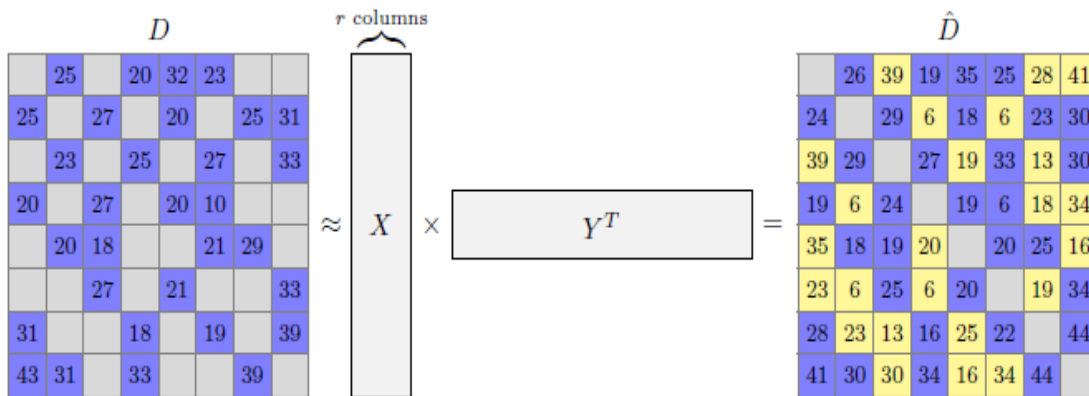


Fig. 2. Network distance prediction by matrix factorization. Note that the diagonal entries of D and \hat{D} are empty.

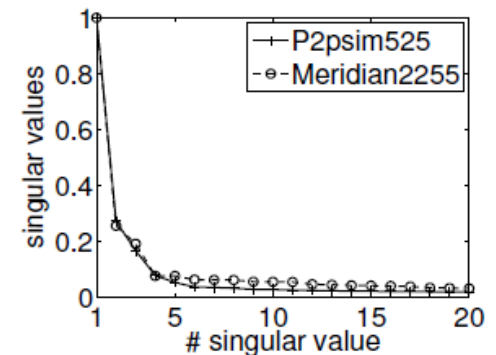
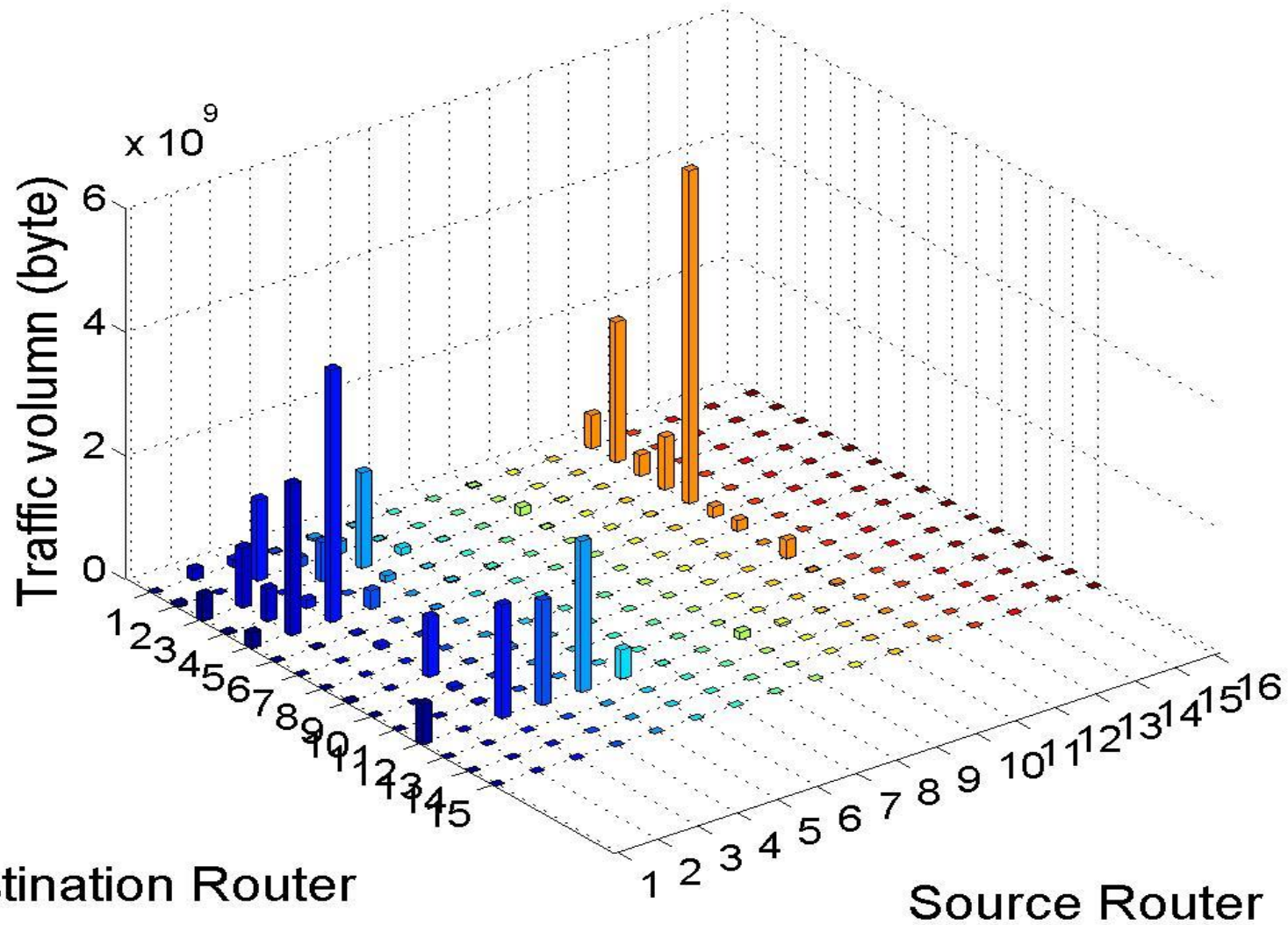


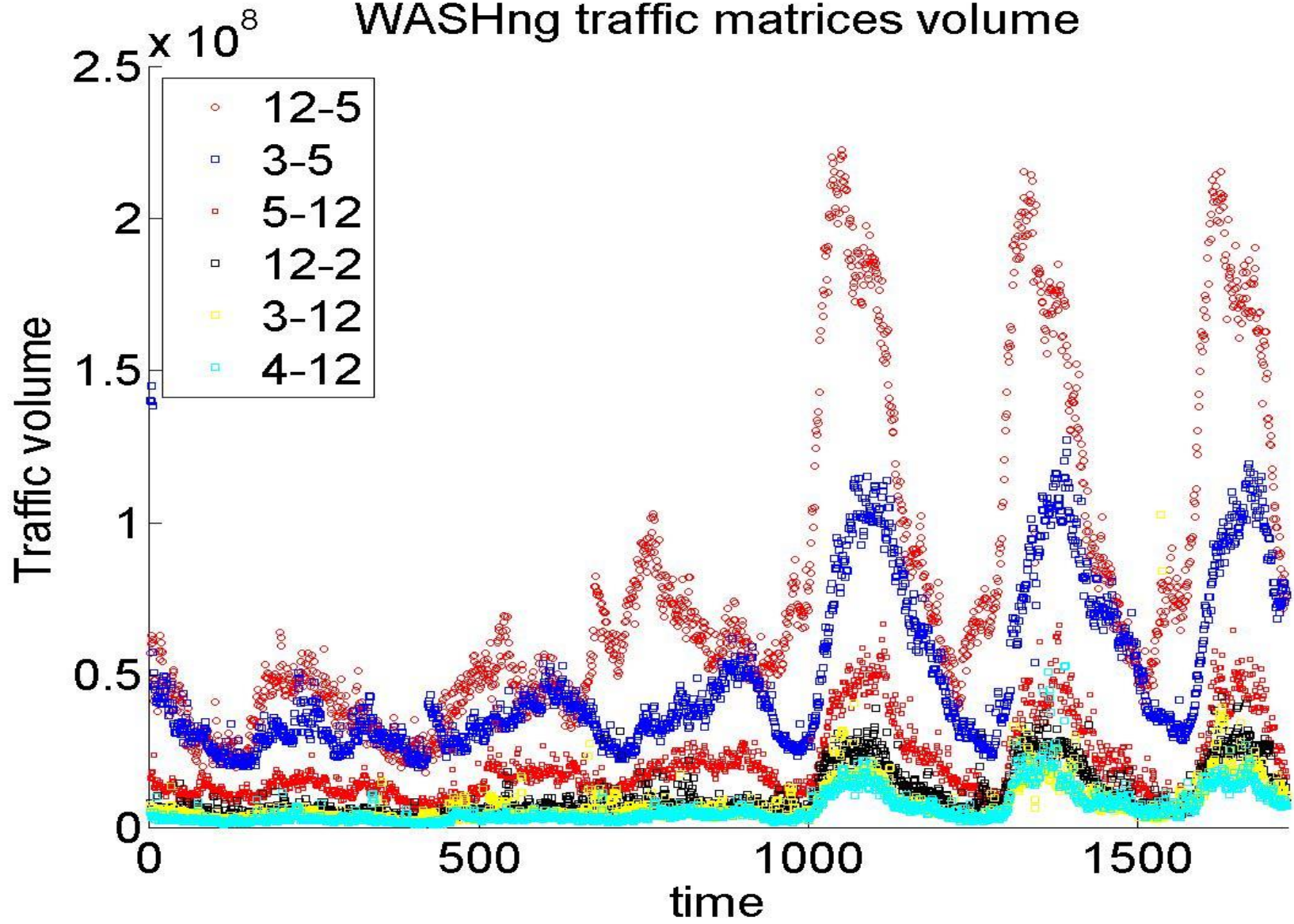
Fig. 3. The singular values of a RTT matrix of 2255×2255 , extracted from the Meridian dataset [30] and called "Meridian2255", and of a RTT matrix of 525×525 , extracted from the P2psim dataset [30] and called "P2psim525". The singular values are normalized so that the largest singular values of both matrices are equal to 1.



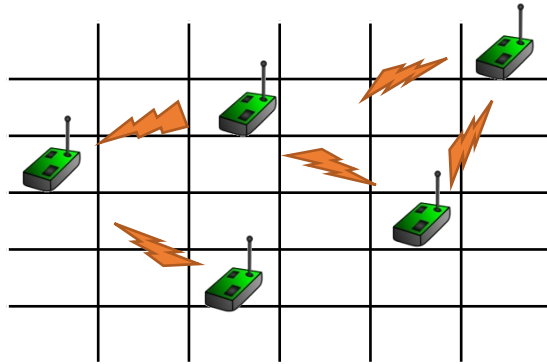
Traffic Matrix of router WASHng



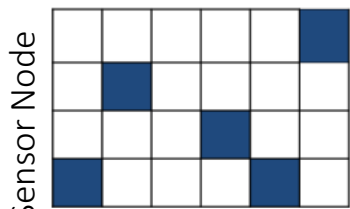
WASHng traffic matrices volume



LQM Estimation

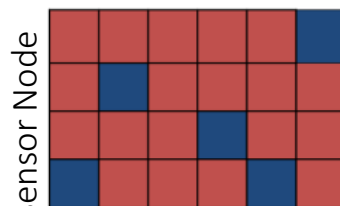


Sensed LQE-map M



Grid location

Estimated LQE-map M



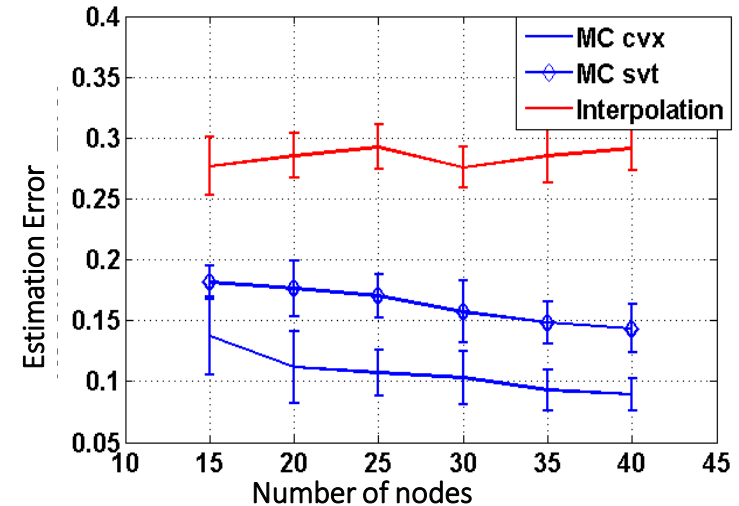
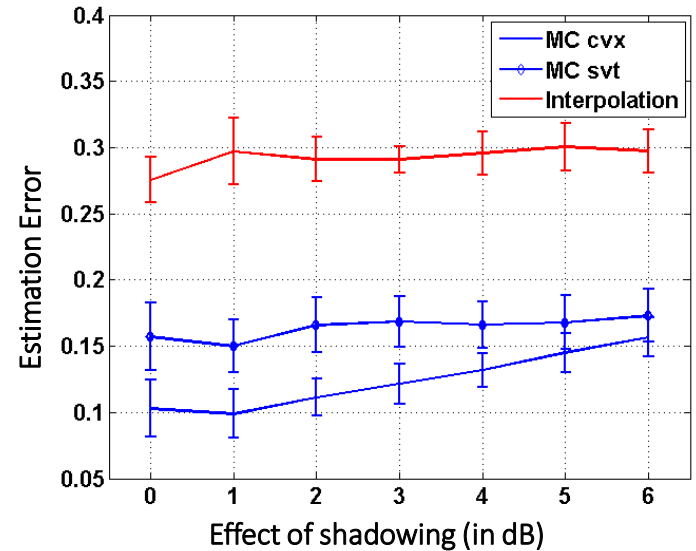
Grid location



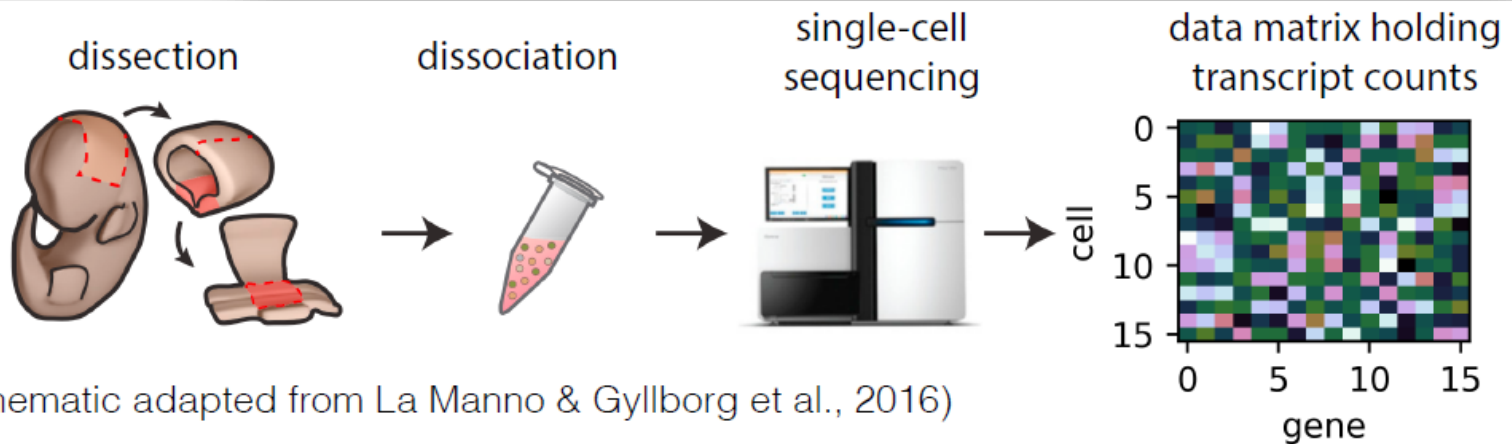
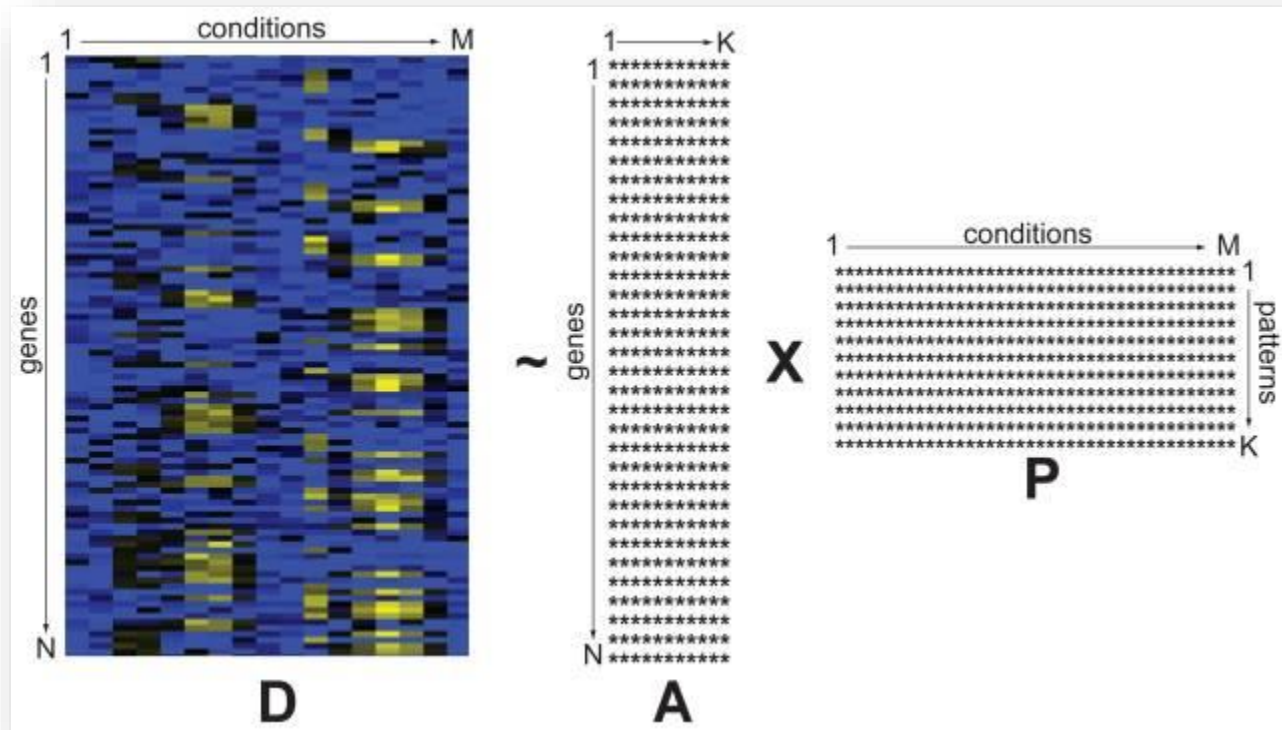
LQ-Server

• Dataset

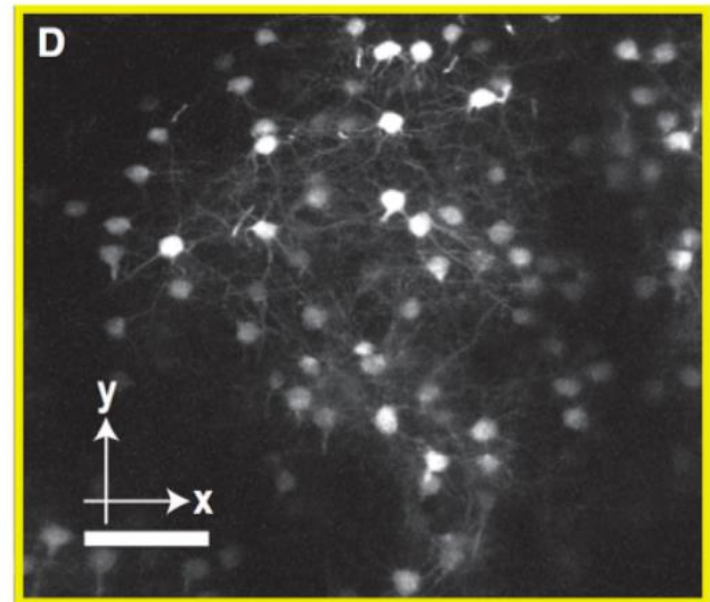
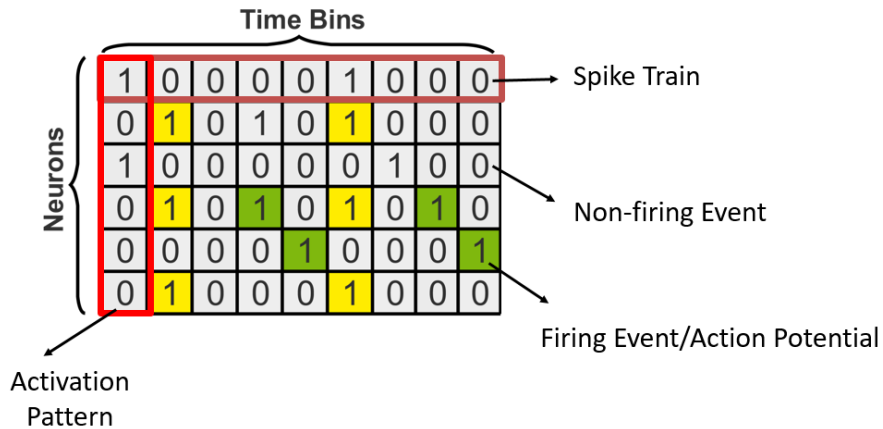
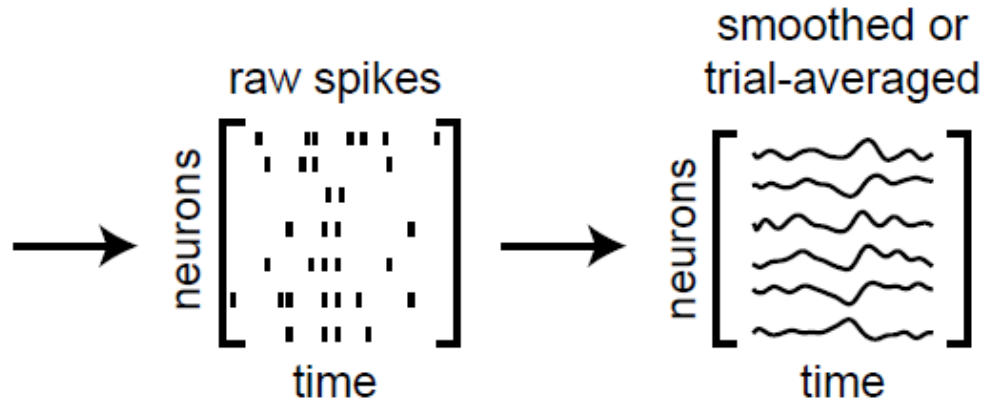
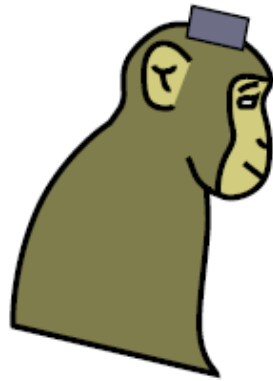
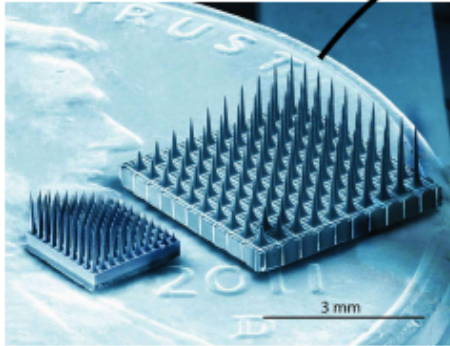
- Testbed @ FORTH (144m², 1x1m grid)
- RSSI values (channel quality)
- 13 IEEE802.11b/g channels



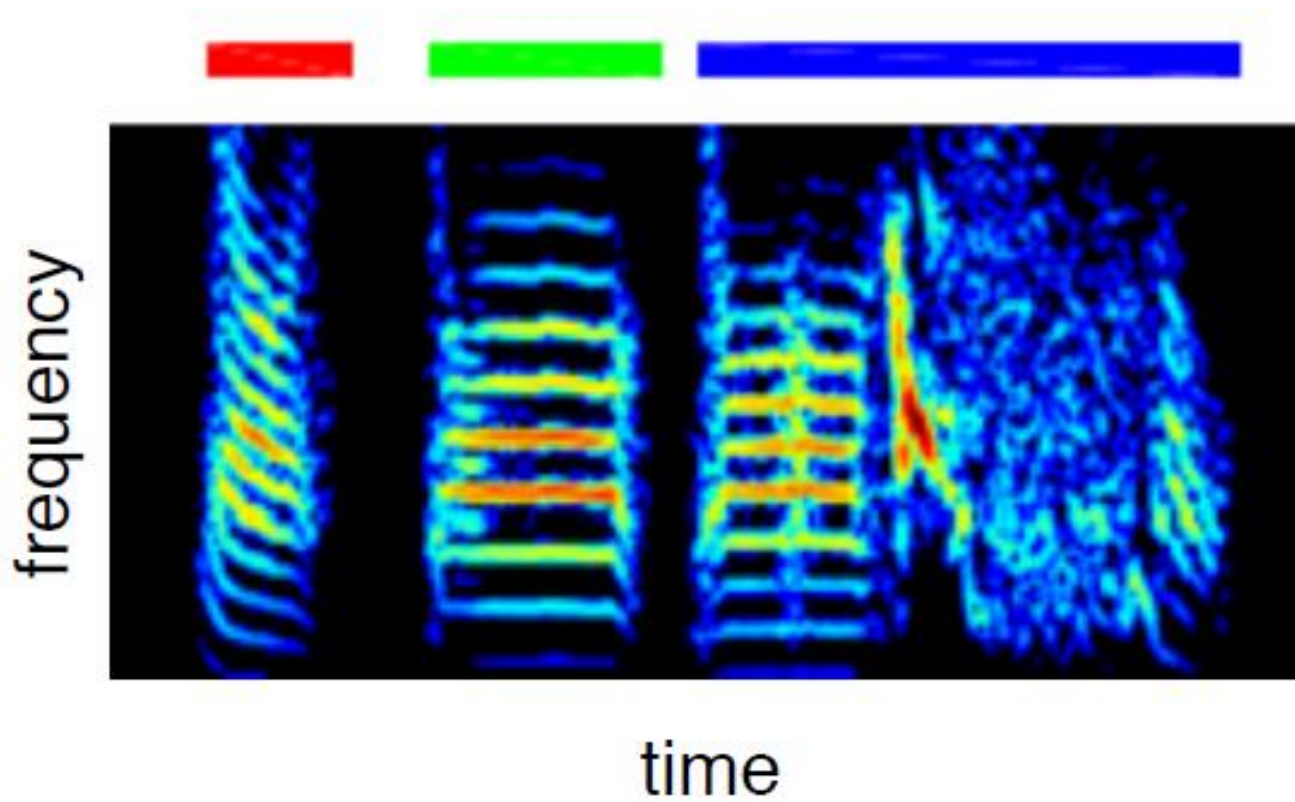
Microarray data



Neural Activity



Audio

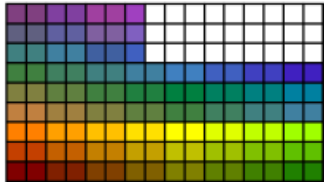


Transductive Classification

- Unknown labels and corrupted or missing training features and corresponding labels leading to incomplete matrix

$$\mathbf{Z} = \begin{bmatrix} \mathbf{Y}_{tr} & \mathbf{Y}_{tst} \\ \mathbf{X}_{tr} & \mathbf{X}_{tst} \end{bmatrix} \Rightarrow \begin{bmatrix} \mathbf{Y}_{tr} & ? \\ \mathbf{X}_{tr} & \mathbf{X}_{tst} \end{bmatrix}$$

$\frac{\text{Labels}}{\text{Features}}$



- Formulate classification as rank minimization

$$\begin{aligned} \min & \quad \mu \|\mathbf{Z}\|_* + l_X(\mathbf{Z}_X) + \lambda l_Y(\mathbf{Z}_Y) \\ \text{s.t.} & \quad \mathbf{Z}_X \geq \mathbf{0} \text{ and } \mathbf{Z}_1 = \mathbf{1}^T \end{aligned}$$

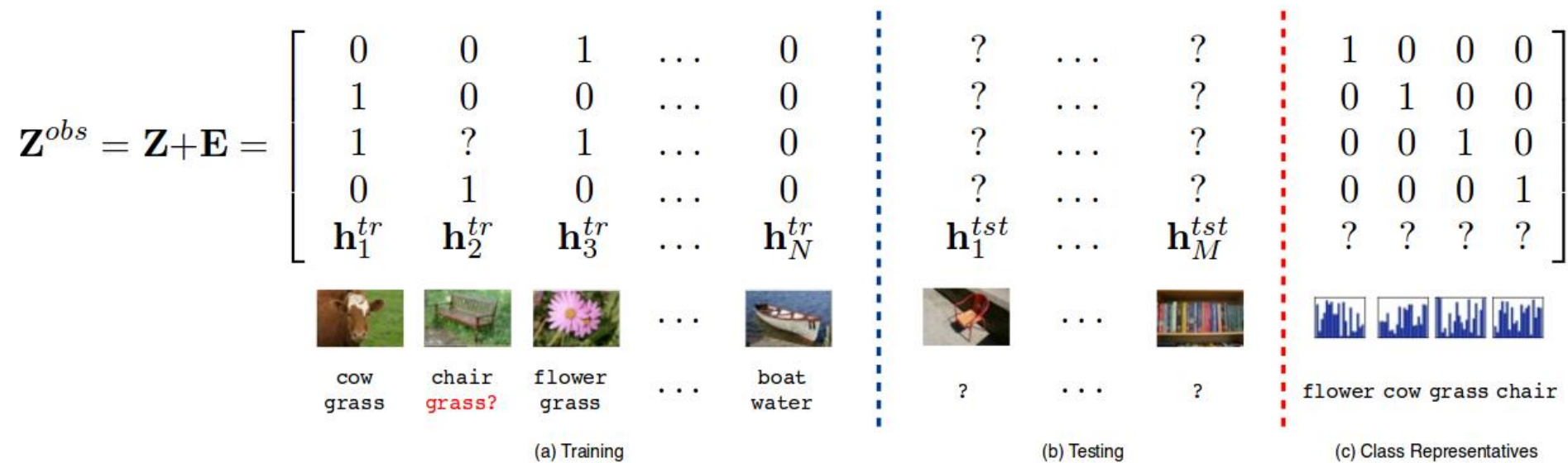
where:

$$l_X(\mathbf{Z}_X) = \sum_{ij \in \mathbf{Z}_X} (z_{ij} - z_{0ij})^2$$

$$l_Y(\mathbf{Z}_Y) = \sum_{ij \in \mathbf{Y}_{train}} \frac{1}{\gamma} \log(1 + \exp(-\gamma z_{ij} z_{0ij}))$$



Multi-label image classification

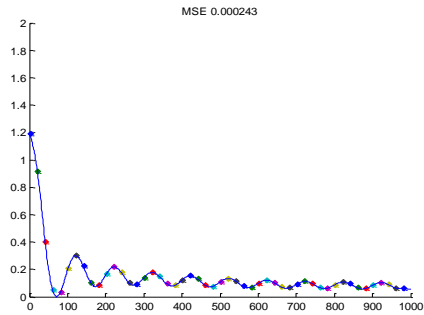


Analog-to-digital transformation

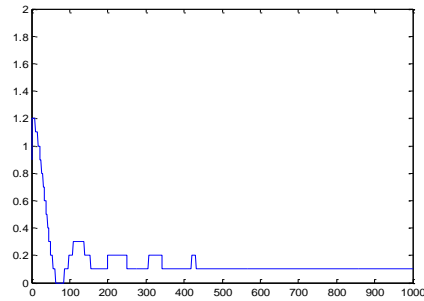


Signal Sensing

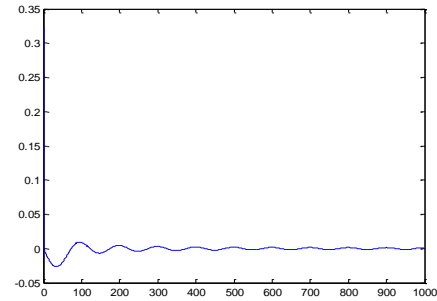
Sample



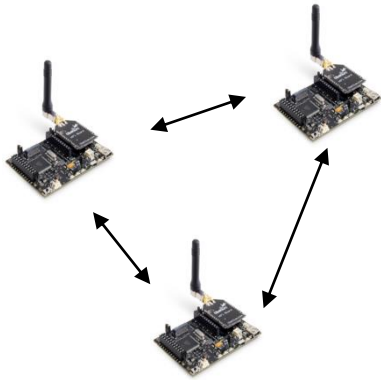
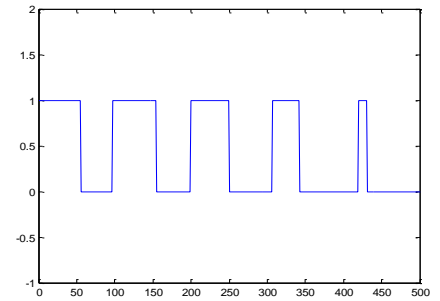
Quantize



Process



Transmit



Signal Quantization

Map values to symbols

- Bits per measurements

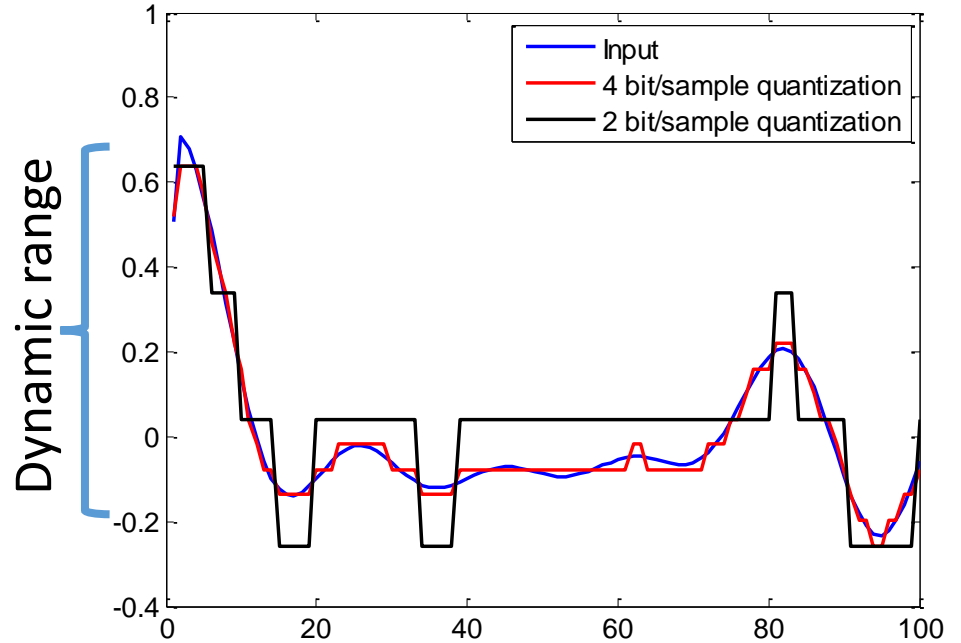
$$\mathbf{Y}_s[x, t]$$



$$\mathbf{Z}_s[x, t]$$



$$|\mathcal{C}| = \mathcal{B} = 2^R$$

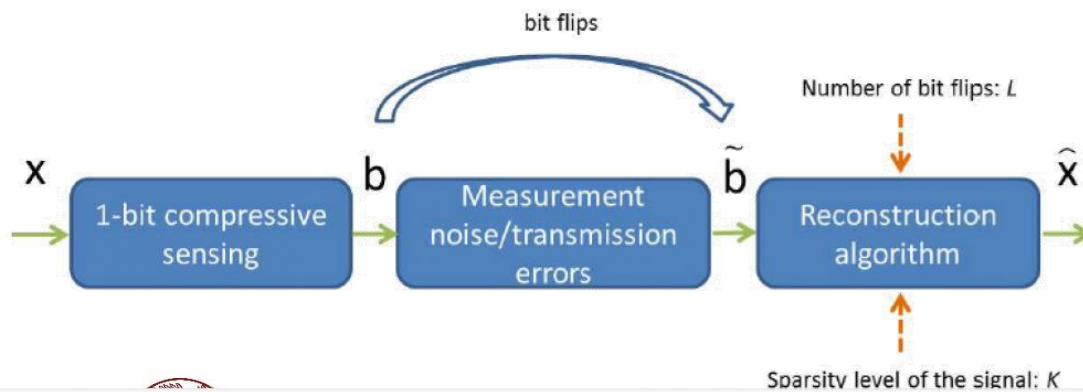
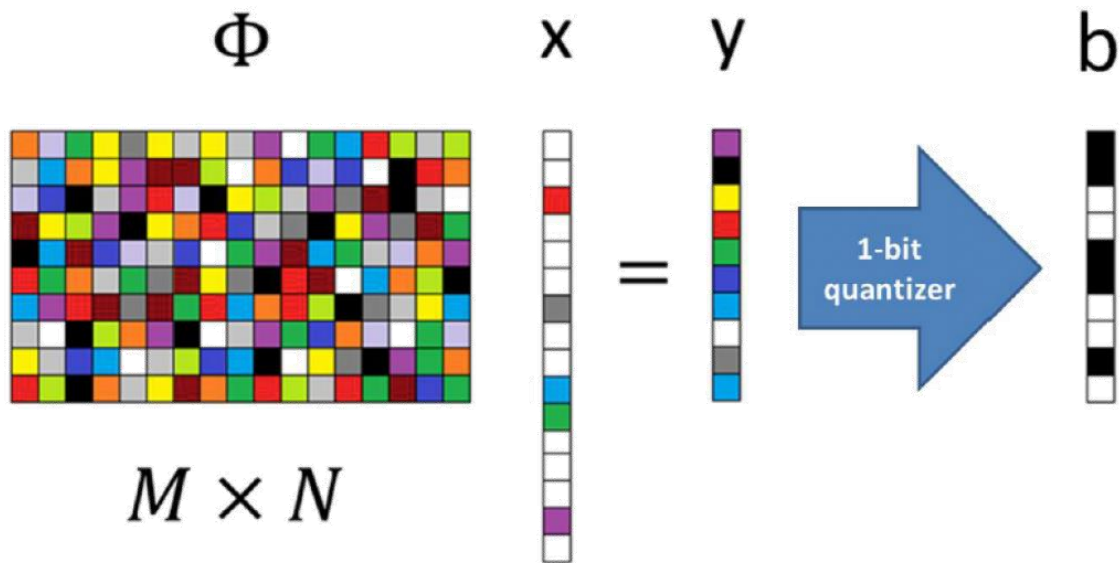


$$\mathcal{T} = \{t_1, \dots, t_{\mathcal{B}} | t_i < t_j, \forall i, j\}$$

$$Q(x) = \Delta \cdot \left\lfloor \frac{x}{\Delta} + \frac{1}{2} \right\rfloor = \Delta \cdot \text{floor} \left(\frac{x}{\Delta} + \frac{1}{2} \right)$$



1-Bit Compressive Sensing



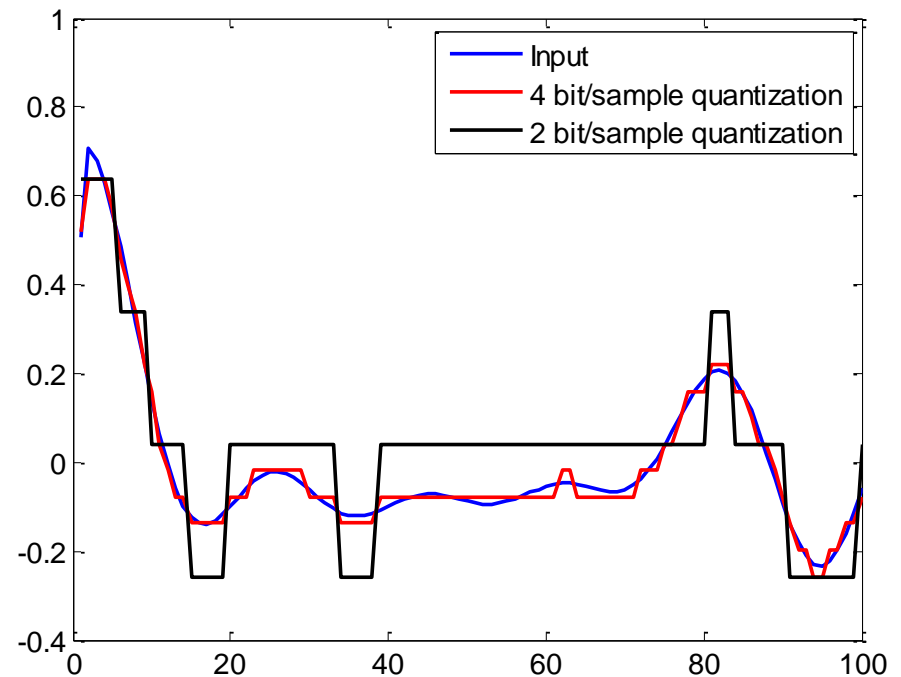
End-to-End CS imaging

- Difference aspects of sensing process

- Dictionary
- Noise sources

- **Quantization**

- ADC
- Storage
- Transmission
- Entropy Coding



(Scalar) Signal Quantization

Map from real to indexed $Q : \mathbb{R} \rightarrow 2^R$

➤ Codebook

$$|\mathcal{C}| = \mathcal{B} = 2^R$$

➤ Thresholds

$$\mathcal{T} = \{t_1, \dots, t_{\mathcal{B}} | t_i < t_j, \forall i, j\}$$

➤ Dynamic range

$$M = |\max(x) - \min(x)|$$

➤ Saturation

Uniform scalar

$$\hat{f} = \min(f, M)$$

Non-uniform scalar: Lloyd-Max conditions

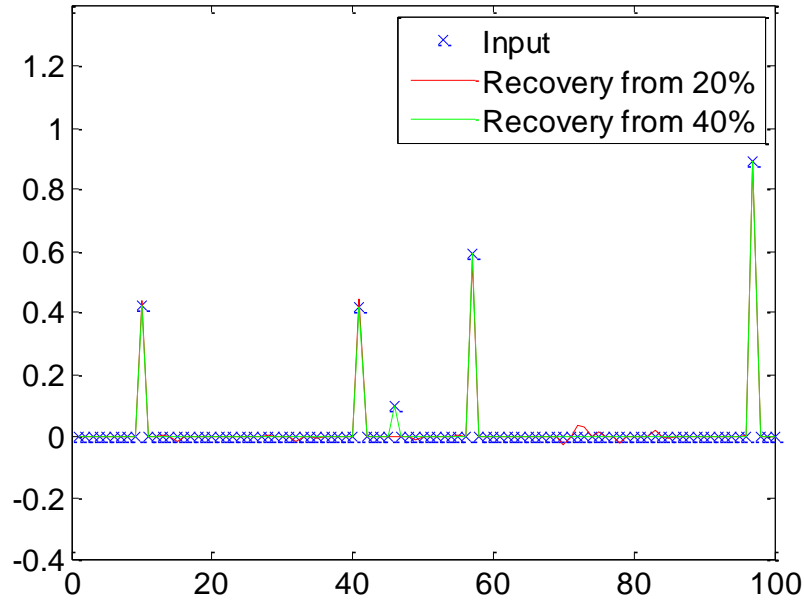
$$|t_j - t_i| = \Delta$$

$$n = \log_2 M$$

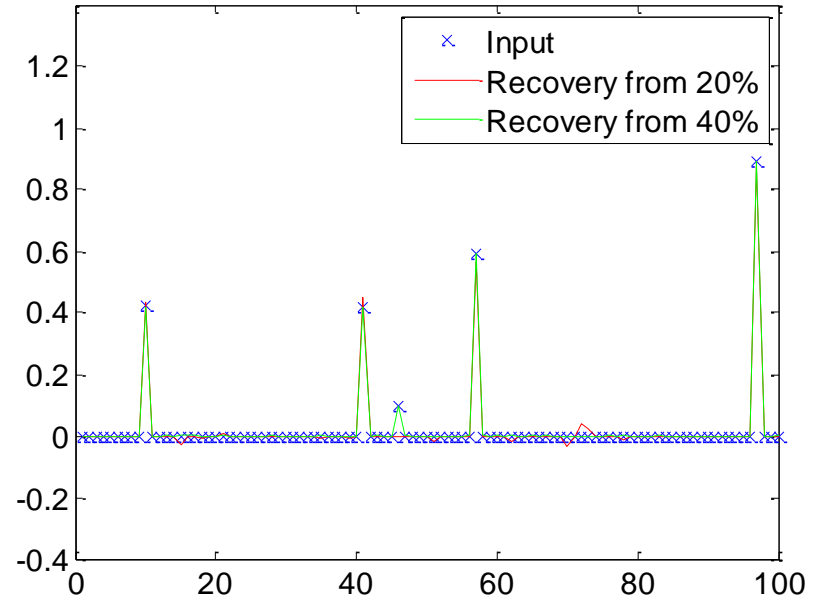
$$t_j = \frac{1}{2} (\mathbb{E}\{X | X \in C_j\} + \mathbb{E}\{X | X \in C_{j+1}\})$$



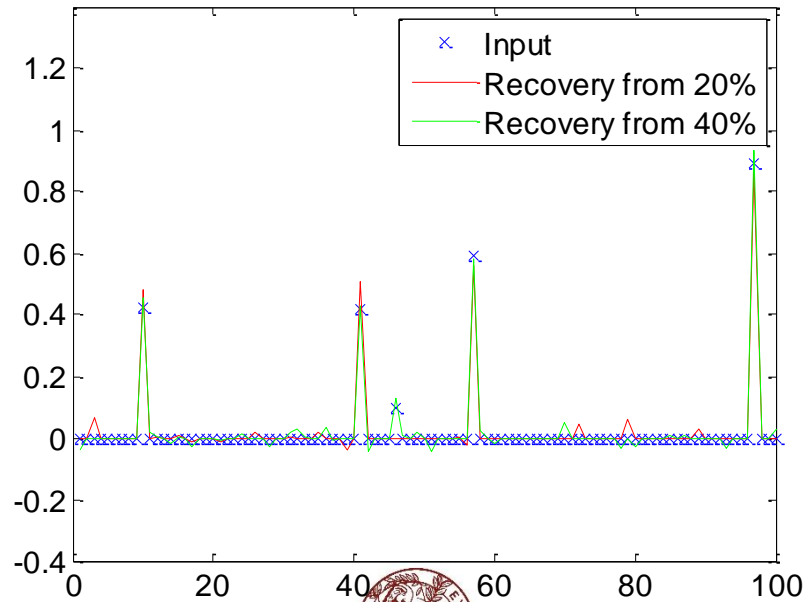
Unquantized Case



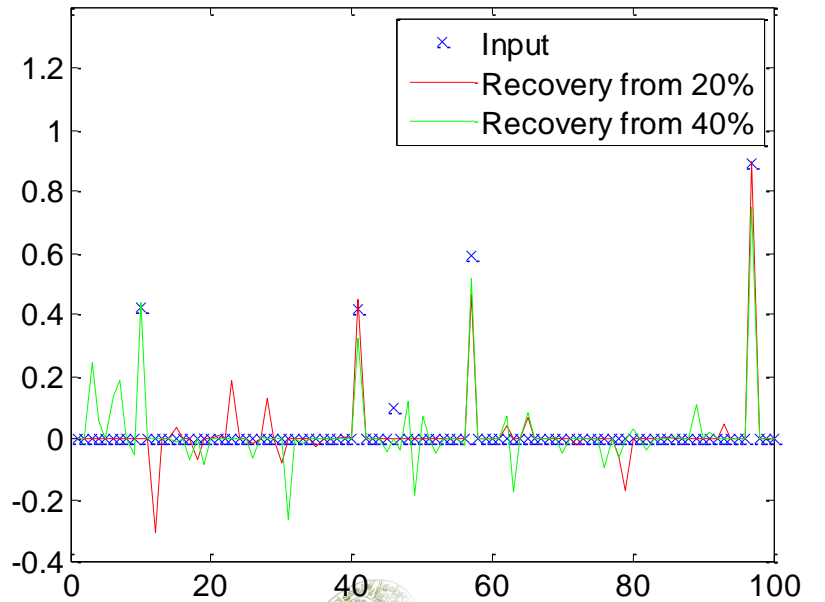
Quantization at 8bpm



Quantization at 4bpm

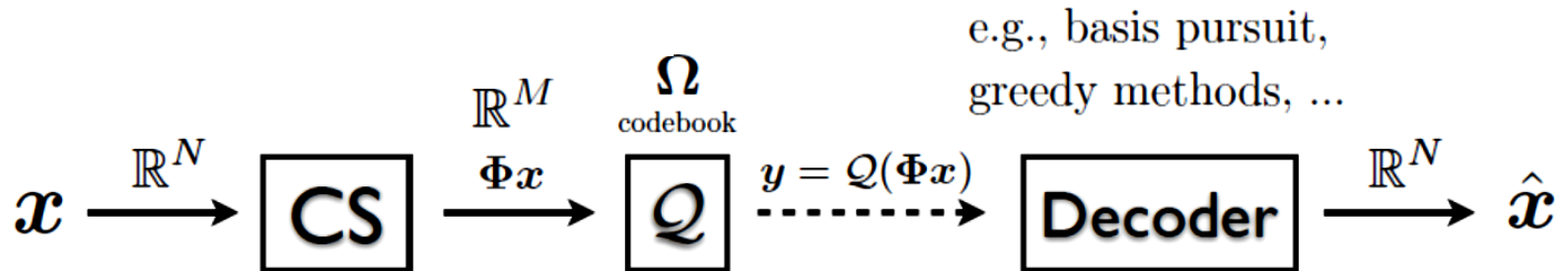


Quantization at 2bpm



Quantizing Compressed Sensing

- In a perfect noiseless system



Finite codebook $\Rightarrow \hat{\mathbf{x}} \neq \mathbf{x}$

i.e., impossibility to encode continuous domain
in a finite number of elements.

Objective: Minimize $\|\hat{\mathbf{x}} - \mathbf{x}\|$

given a certain number of:

bits, measurements, or bits/meas.

Addressing Quantization in CS

- Operating regimes

- Measurement Compression
- Quantization Compression

- High resolution model (noise source)

$$\Delta \ll \|s\|_2 \longrightarrow \Delta \approx \epsilon_Q : \min \|s\|_1 \quad \text{s.t.} \quad \|y - \Phi s\|_2 \leq \epsilon_Q$$

- 1-bit CS $y = \text{sign}(\Phi s)$

J. Laska, P. Boufounos, M. Davenport, and R. Baraniuk, "Democracy in action: Quantization, saturation, and compressive sensing," *Applied and Computational Harmonic Analysis*, 2011.

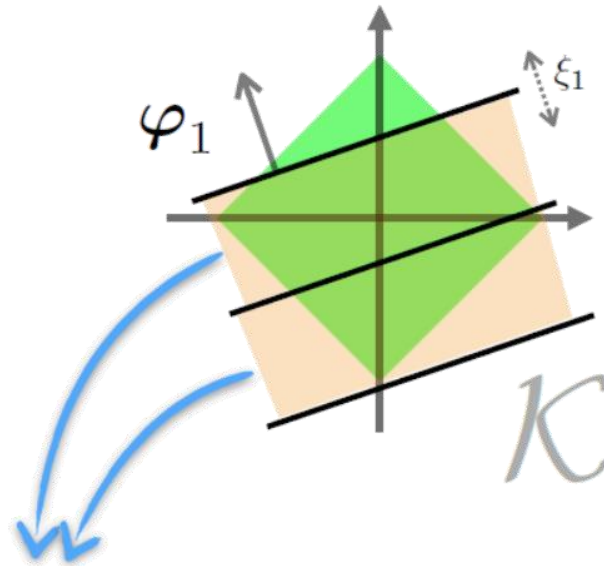
J.N. Laska, and R.G. Baraniuk. "Regime change: Bit-depth versus measurement-rate in compressive sensing." *Signal Processing, IEEE Transactions on Signal Processing*, 2012.

L. Jacques, J.N. Laska, P.T. Boufounos, and R.G. Baraniuk, "Robust 1-bit compressive sensing via binary stable embeddings of sparse vectors," *IEEE Transactions on Information Theory*, 2013.



Properties of $A(\mathbf{x}) := \mathcal{Q}(\Phi\mathbf{x} + \xi)$

- 1. For consistent reconstruction method



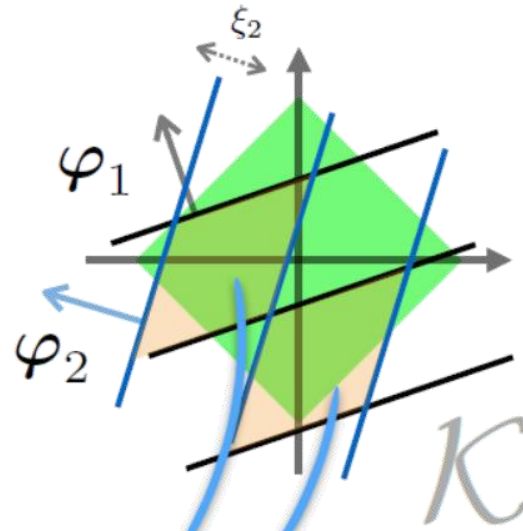
$$\Phi = \begin{pmatrix} \varphi_1^T \\ \vdots \\ \varphi_M^T \end{pmatrix}$$

Signals \mathbf{u} s.t.

$$\underbrace{\mathcal{Q}(\varphi_1^T \mathbf{u} + \xi_1)}_{\delta[(\varphi_1^T \mathbf{u} + \xi_1)/\delta]} = \text{cst.}$$

Properties of $A(\mathbf{x}) := \mathcal{Q}(\Phi\mathbf{x} + \boldsymbol{\xi})$

- 1. For consistent reconstruction method



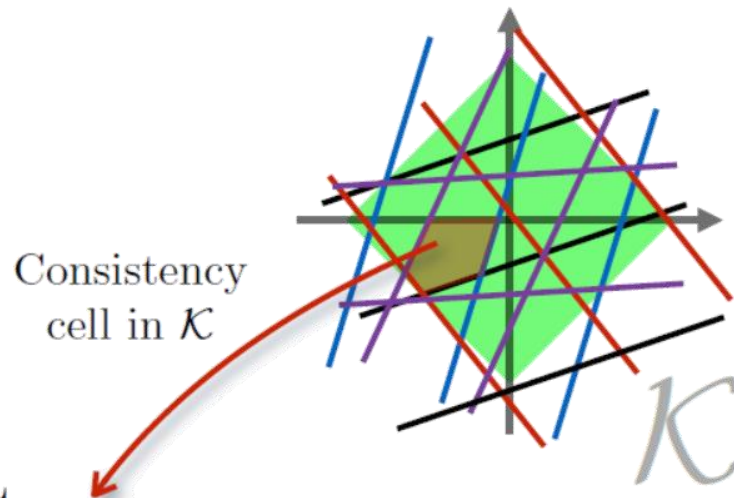
$$\Phi = \begin{pmatrix} \varphi_1^T \\ \vdots \\ \varphi_M^T \end{pmatrix}$$

Signals \mathbf{u} s.t.

$$\left. \begin{aligned} \mathcal{Q}(\varphi_1^T \mathbf{u} + \xi_1) &= \text{cst.} \\ \mathcal{Q}(\varphi_2^T \mathbf{u} + \xi_2) &= \text{cst.} \end{aligned} \right\}$$

Properties of $A(\mathbf{x}) := \mathcal{Q}(\Phi\mathbf{x} + \xi)$

- 1. For consistent reconstruction method



$$\Phi = \begin{pmatrix} \varphi_1^T \\ \vdots \\ \varphi_M^T \end{pmatrix}$$

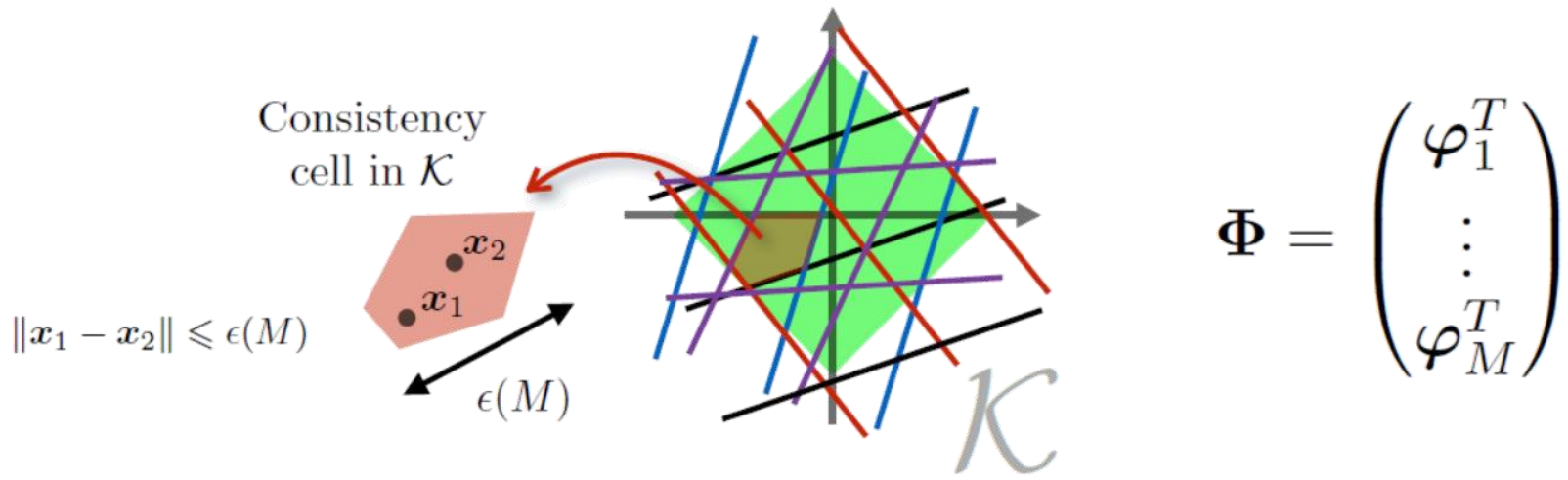
Signals \mathbf{u} s.t.

$$A(\mathbf{u}) := \mathcal{Q}(\Phi\mathbf{u} + \xi) = \mathbf{y}$$

for some \mathbf{y}

Properties of $A(\mathbf{x}) := \mathcal{Q}(\Phi\mathbf{x} + \xi)$

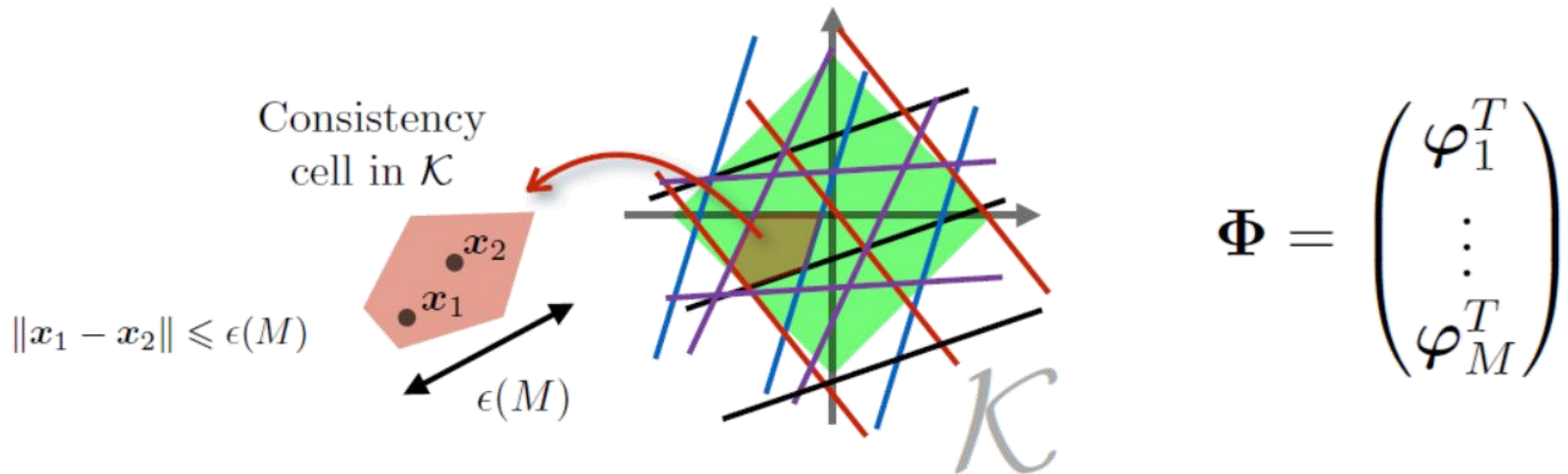
- 1. For consistent reconstruction method



Size $\epsilon(M)$ should decay for large M !

Properties of $A(\mathbf{x}) := \mathcal{Q}(\Phi\mathbf{x} + \xi)$

- 1. For consistent reconstruction method



Size $\epsilon(M)$ should decay for large M !

For Φ a random Gaussian matrix, $\epsilon(M) \leq C_{\mathcal{K}} M^{-q}$.

with $q = 1$ if \mathcal{K} is $\Sigma_{\mathcal{K}}$, or low-rank matrices (and others),
and $q = \frac{1}{4}$ otherwise.

[LJ, 17]

Proposed Recovery Mechanism

Introduce *quantization consistency*

Quantized Orthogonal Matching Pursuit (Q-OMP)

- Sparse signals

$$\min \|\mathbf{y} - Q(\Phi \mathbf{s})\|_2^2 \quad \text{s.t.} \quad \|\mathbf{s}\|_0 \leq K$$

- Compressible signals

$$\min \|\mathbf{y} - Q(\Phi \mathbf{D} \mathbf{x})\|_2^2 \quad \text{s.t.} \quad \|\mathbf{x}\|_0 \leq K$$



Q-OMP

Algorithm 1: Quantized Orthogonal Matching Pursuit (Q-OMP)

Input: The measurements \mathbf{y} ,

The sensing matrix Φ ,

The dictionary of examples \mathbf{D} ,

The error tolerance *threshold* and/or maximum number of iterations k .

Output: The sparse representation coefficients $\hat{\mathbf{s}}$.

1: **initialization** $T^0 = \emptyset, \mathbf{r}^0 = \mathbf{y}$

2: **while** $error \geq threshold$ or $k \leq iteration_lim$ **do**

3: $T^k = T^{k-1} \cup \arg \max_j |Q(\langle \mathbf{r}^{k-1}, (\Phi \mathbf{D})_j \rangle)|.$

4: $\hat{\mathbf{s}}_{T^k} = \arg \min_s \|y - Q((\Phi \mathbf{D})_{T^k} \mathbf{s})\|_2.$

5: $\mathbf{r}^k = \mathbf{y} - (\Phi \mathbf{D})_{T^k} \hat{\mathbf{s}}_{T^k}.$

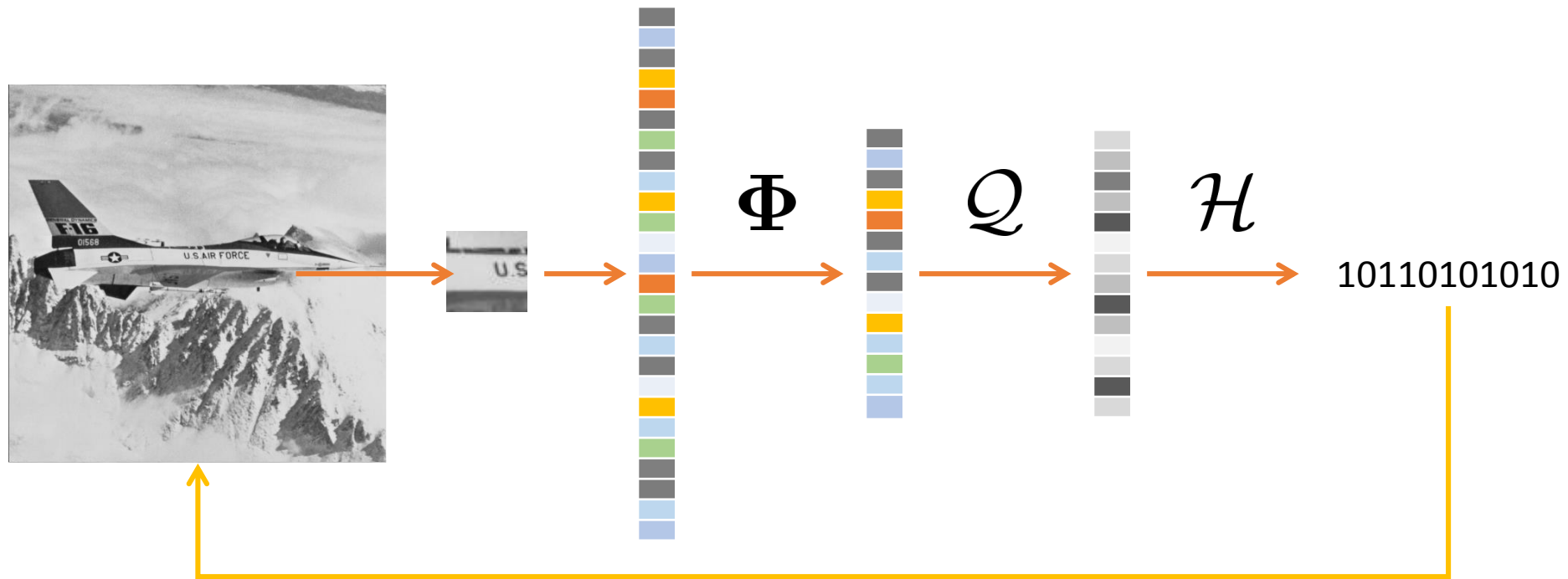
6: **set** $k \leftarrow k + 1$

7: **end while**

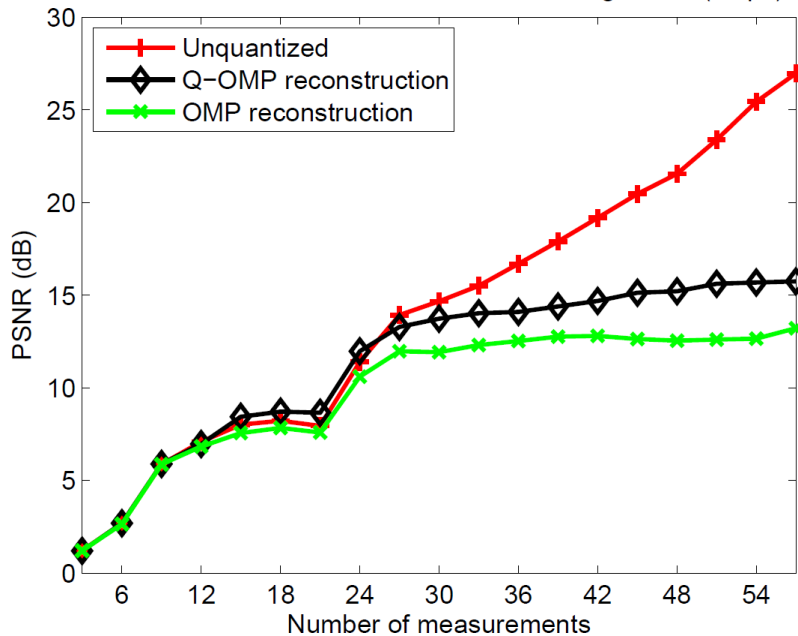


Experimental Setup

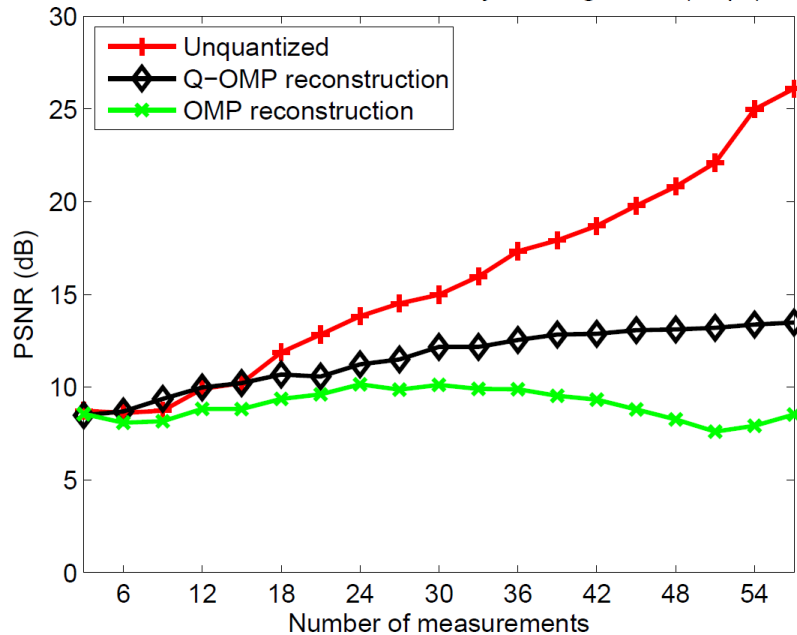
Sensing Matrices	Quantization
✓ Gaussian	✓ Uniform
✓ Binary	✓ Optimal



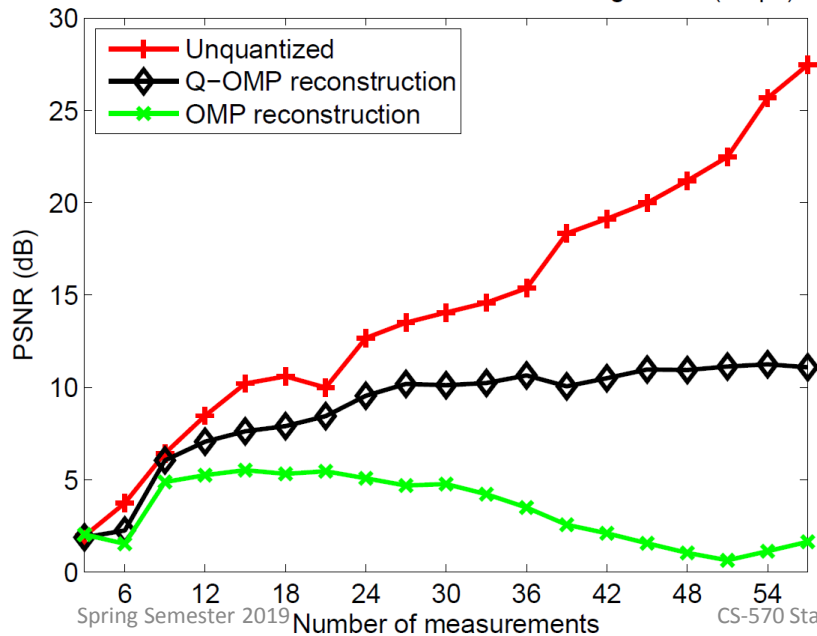
Uniform Quantization with Gaussian Sensing Matrix (4 bps)



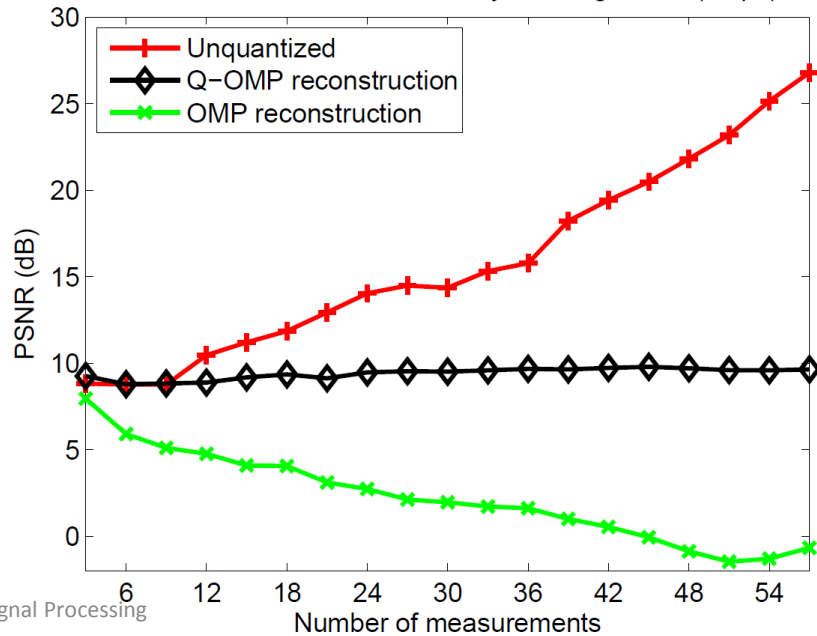
Uniform Quantization with Binary Sensing Matrix (4 bps)

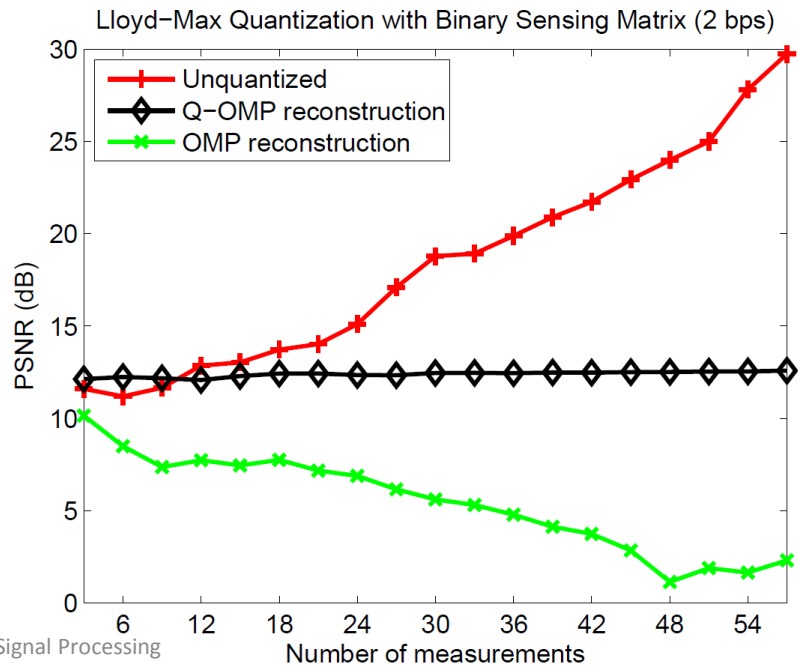
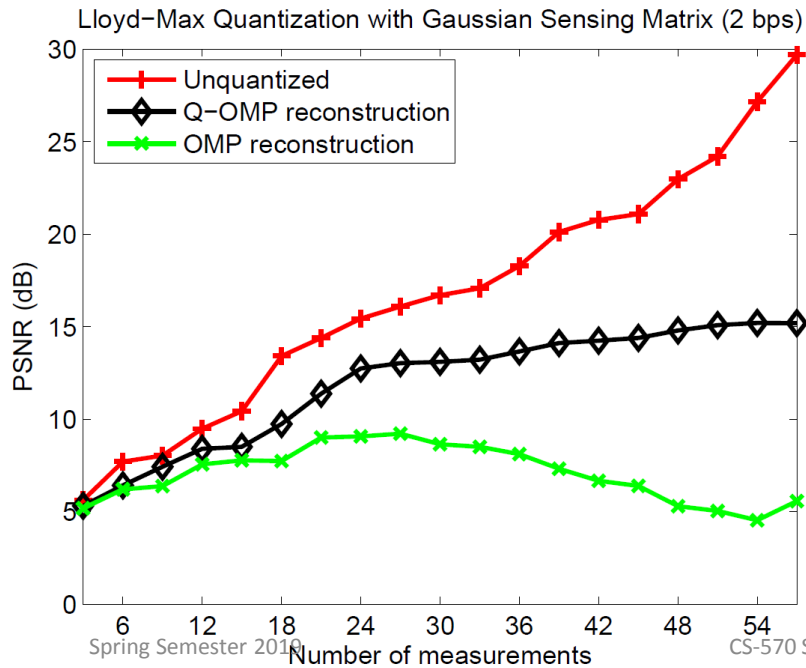
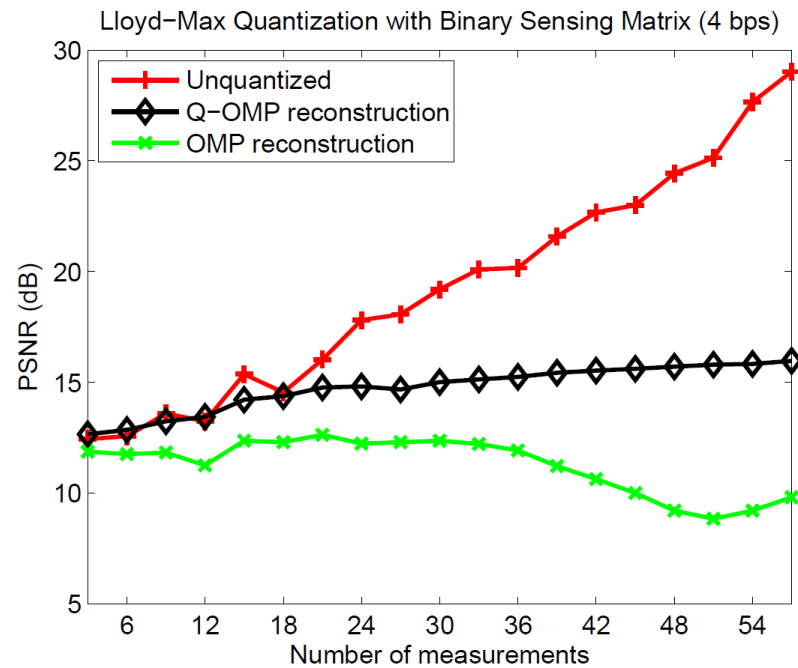
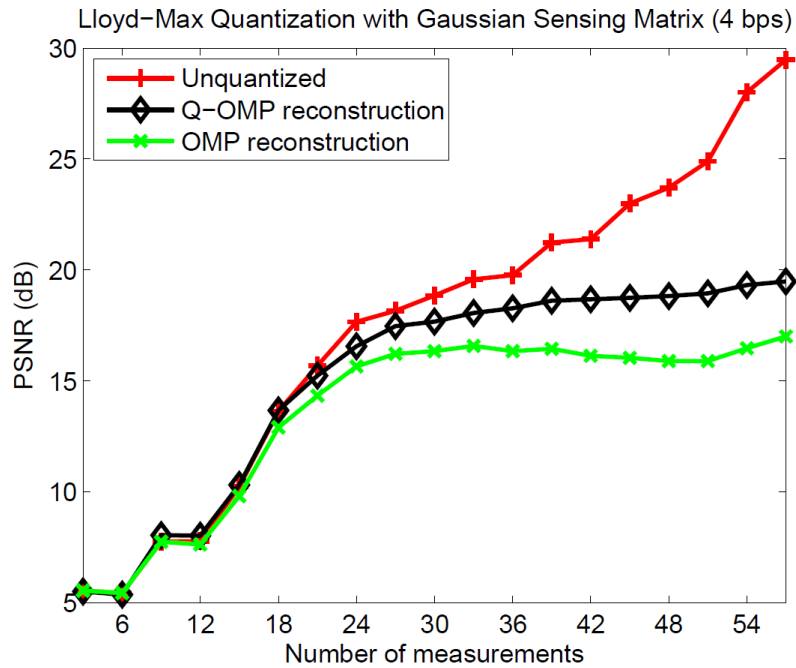


Uniform Quantization with Gaussian Sensing Matrix (2 bps)



Uniform Quantization with Binary Sensing Matrix (2 bps)





Discussion

4 BPM		OMP	Q-OMP
Uniform	Gaussian	✓	✓
	Binary	✗	✓
Optimal	Gaussian	✓	✓
	Binary	✗	~

2 BPM		OMP	Q-OMP
Uniform	Gaussian	✗	✓
	Binary	✗	✓
Optimal	Gaussian	✗	✓
	Binary	✗	

~

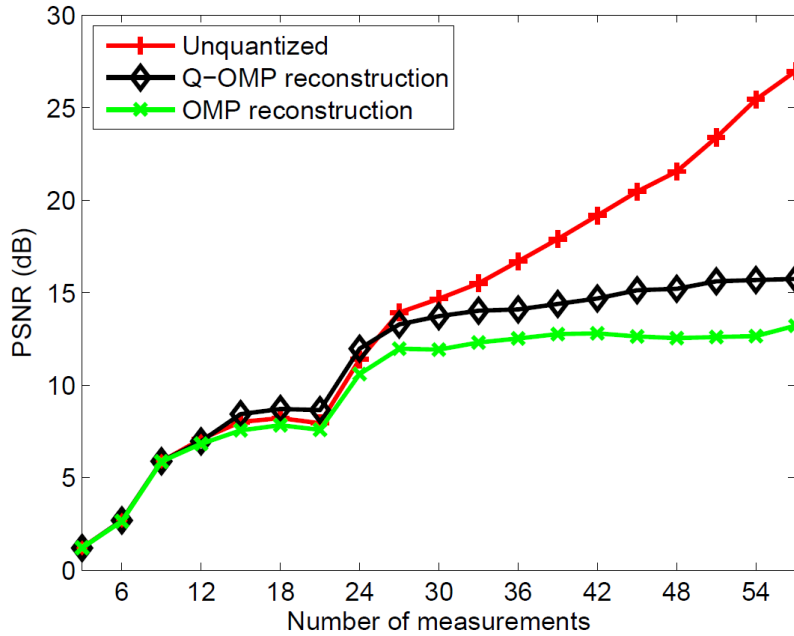


Source coding

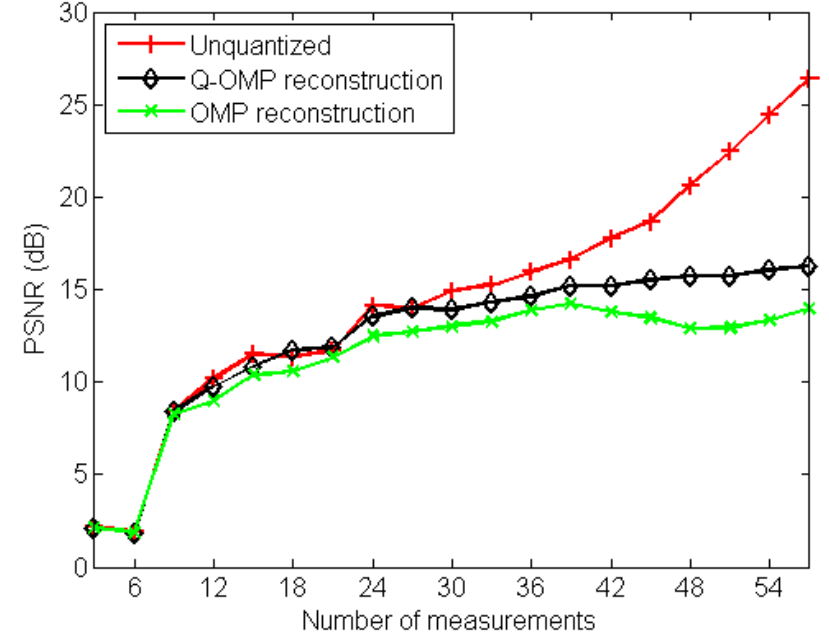
- Examine performance under realistic conditions
- Lossless coding: \mathcal{H}
 - Convert indices to binary vectors
 - Entropy coding
 - Huffman coding(codewords, prob.) -> binary code (JPEG)
 - Arithmetic coding (message) - > binary (JPEG2000)
 - Introduce bit errors
 - Storage
 - Transmission



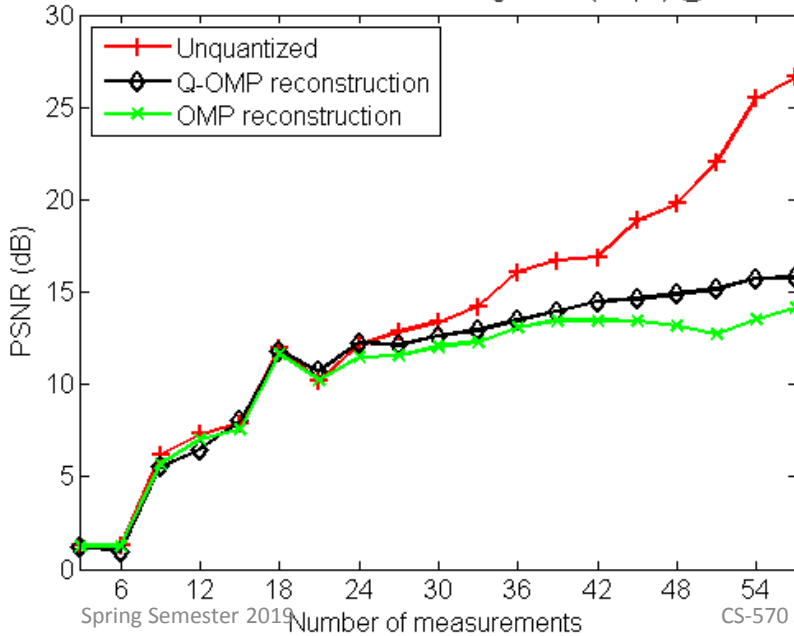
Uniform Quantization with Gaussian Sensing Matrix (4 bps)



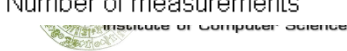
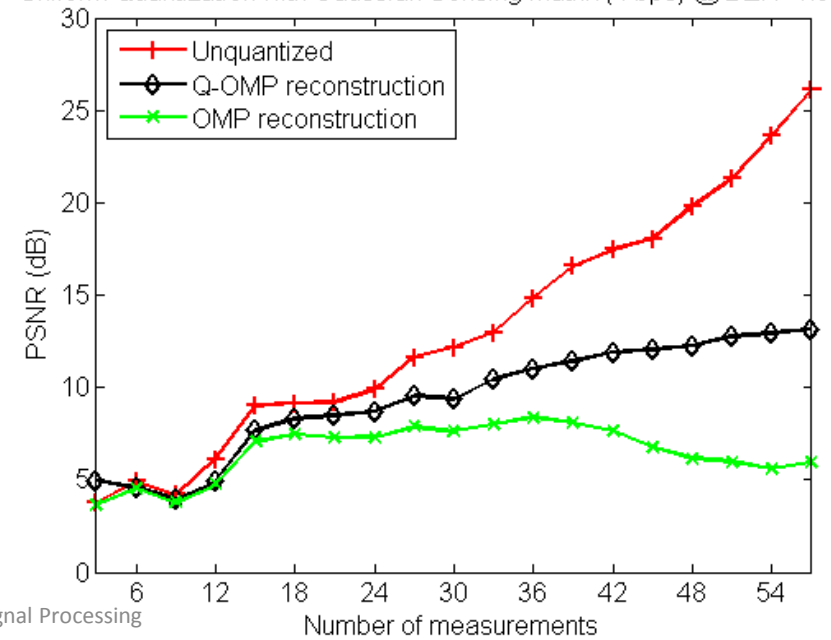
Uniform Quantization with Gaussian Sensing Matrix (4 bps) @ BER=1.0e-06

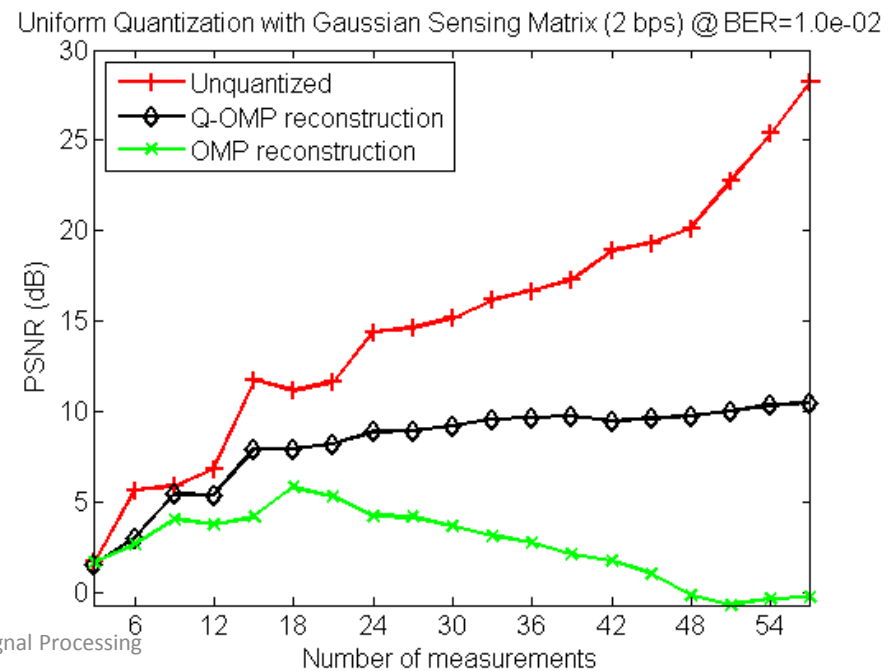
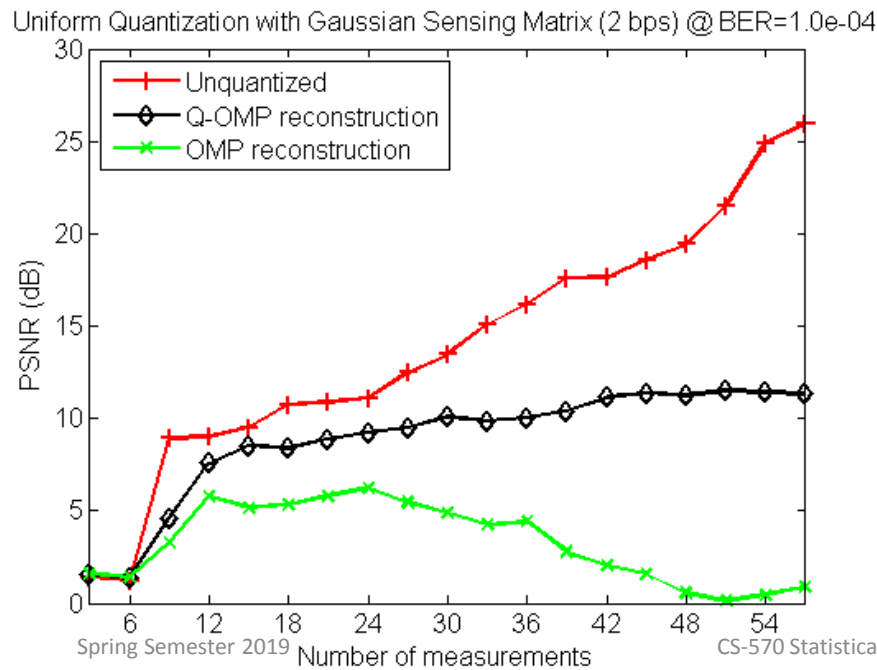
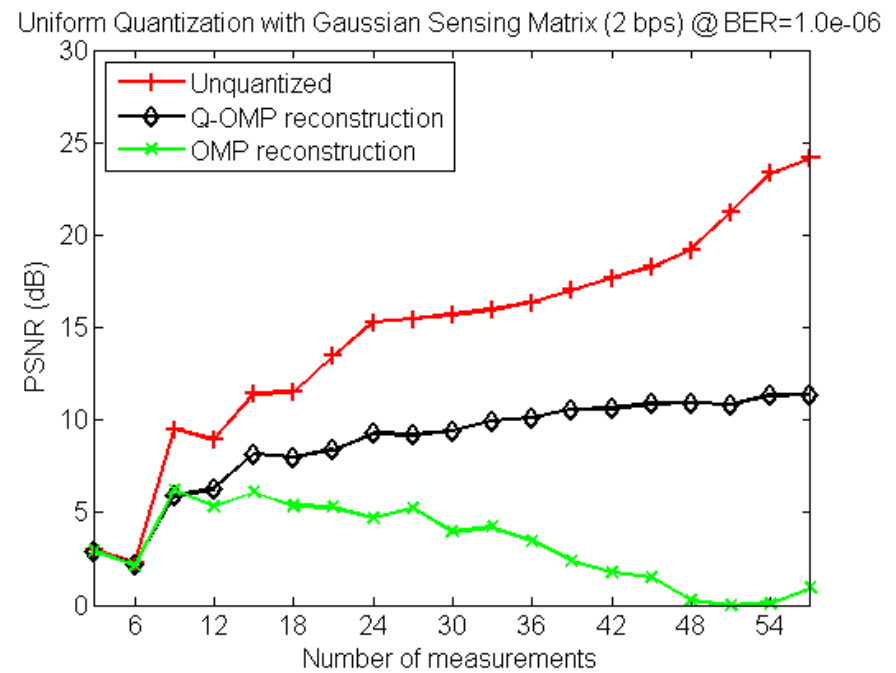
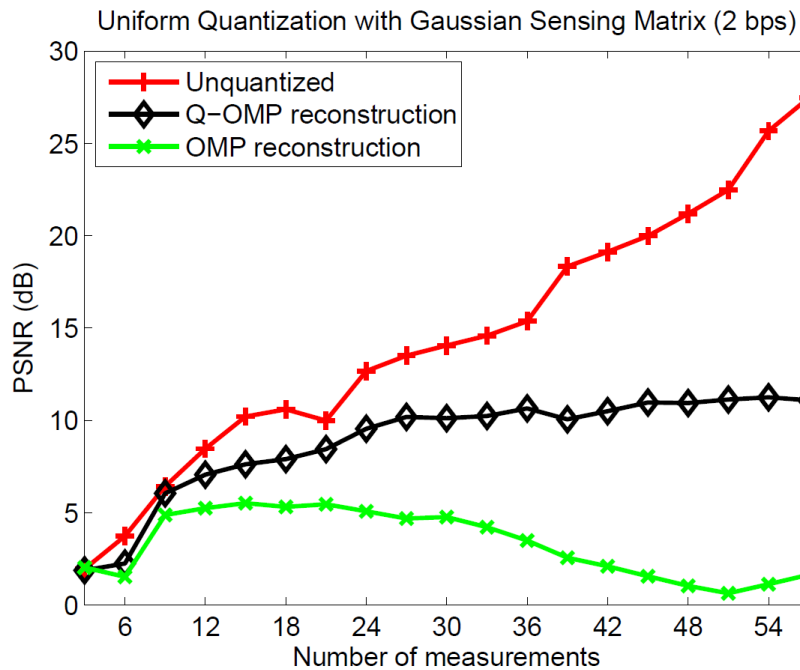


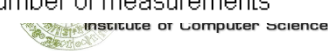
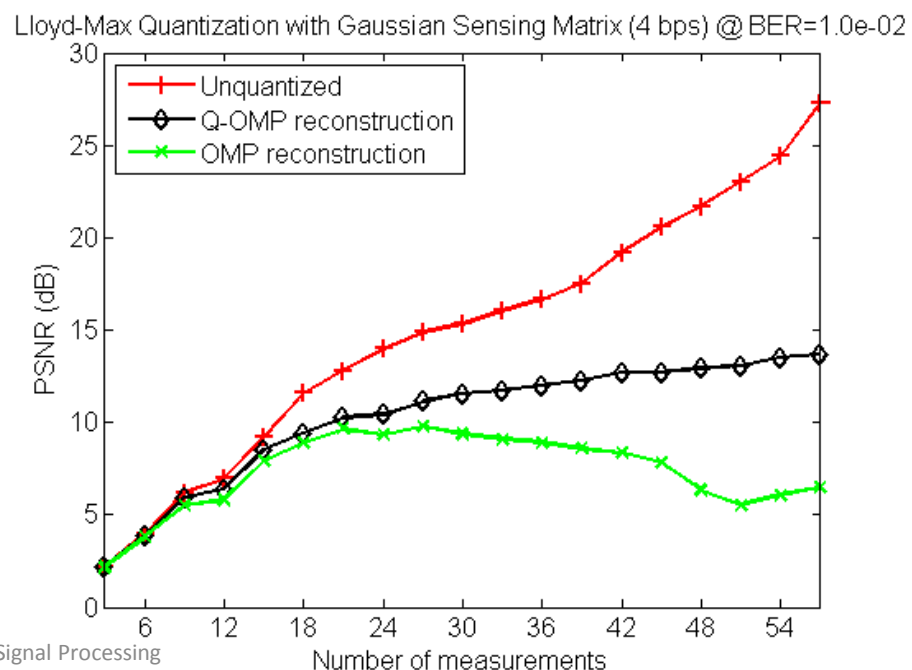
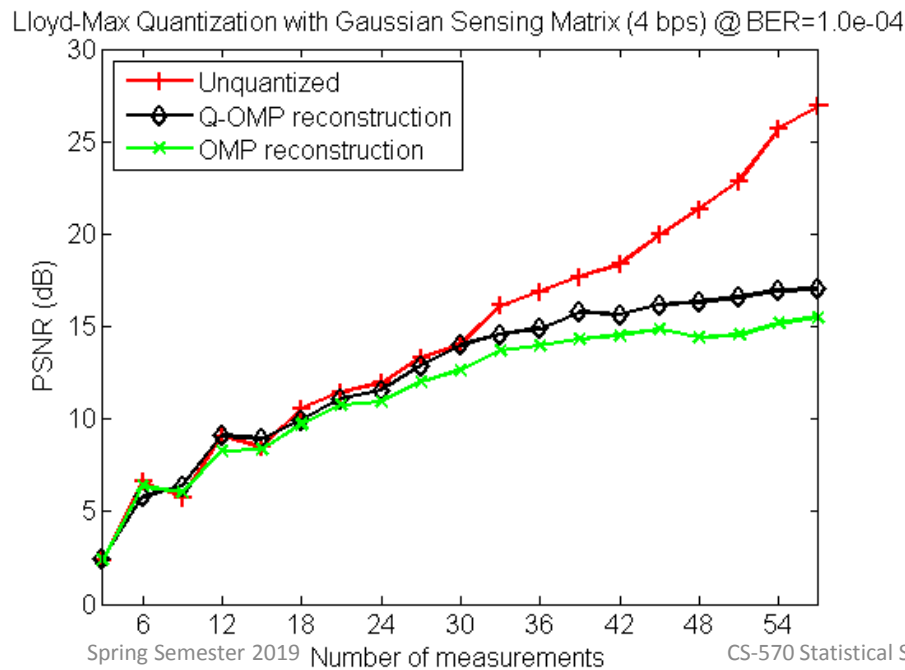
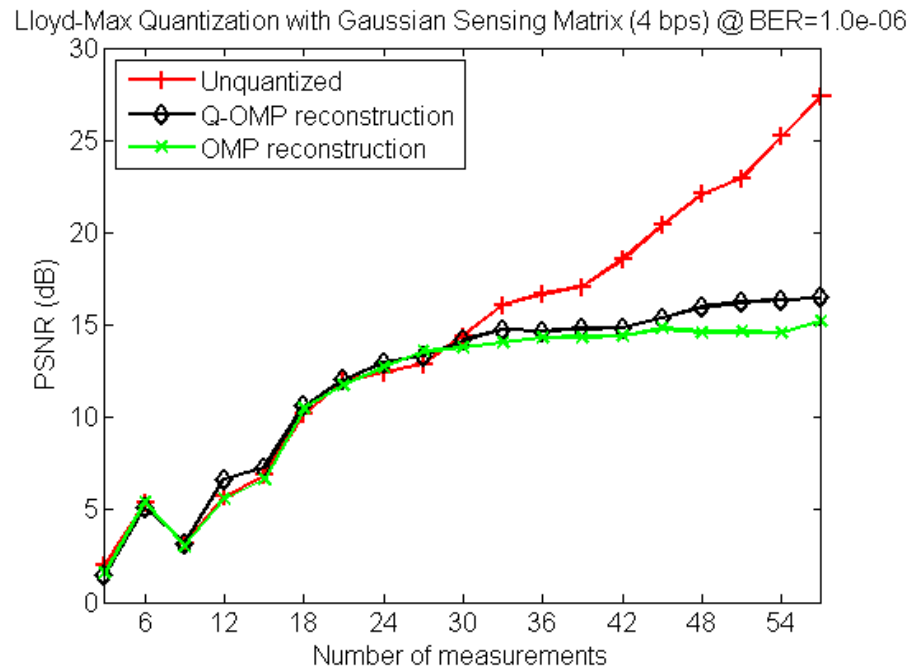
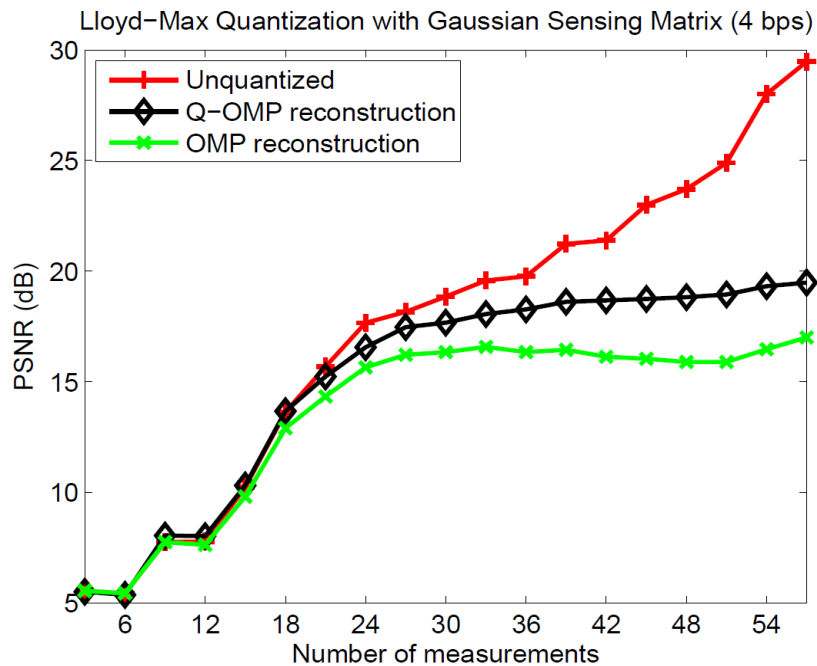
Uniform Quantization with Gaussian Sensing Matrix (4 bps) @ BER=1.0e-04

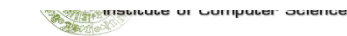
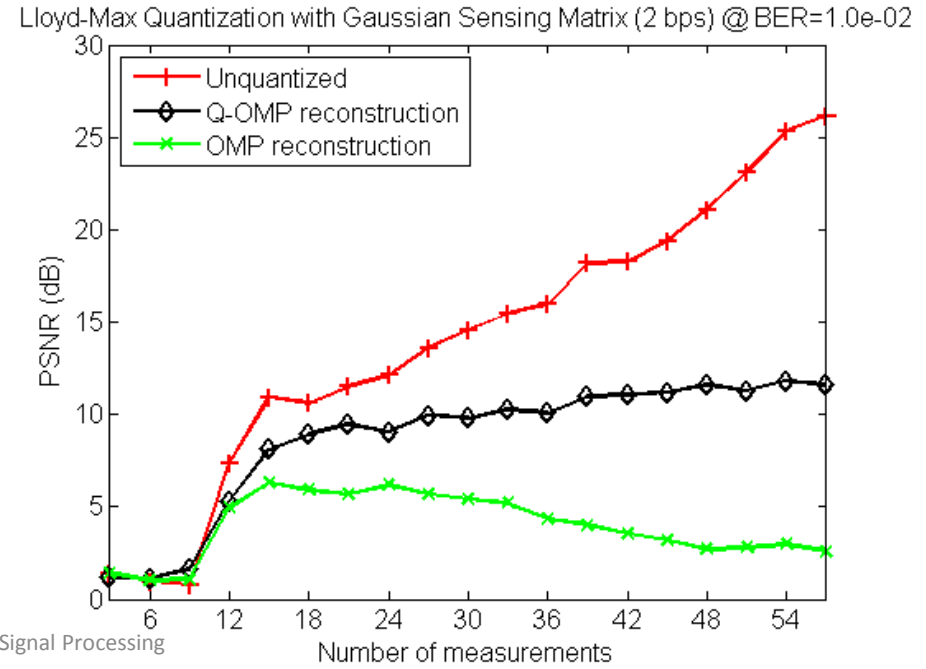
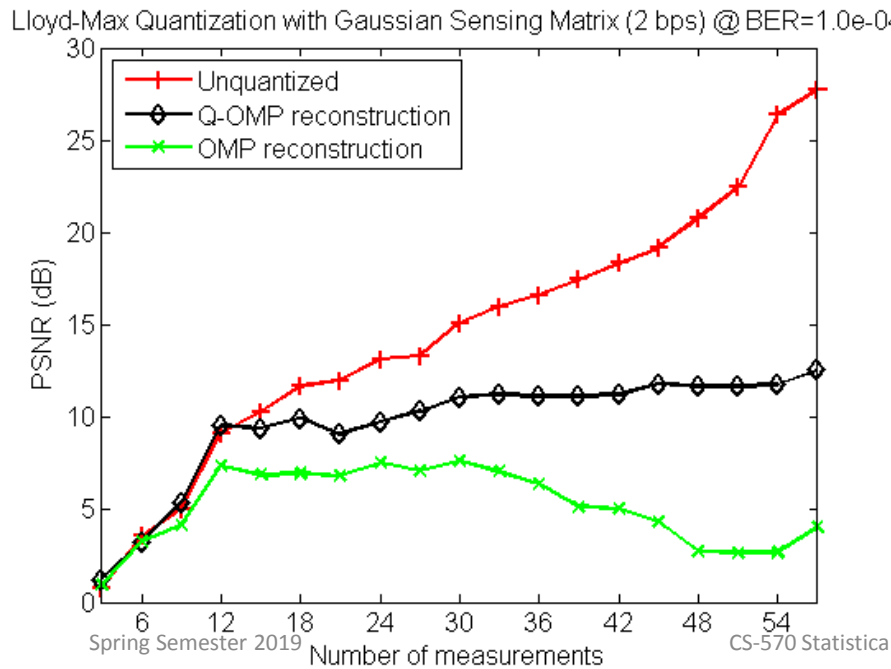
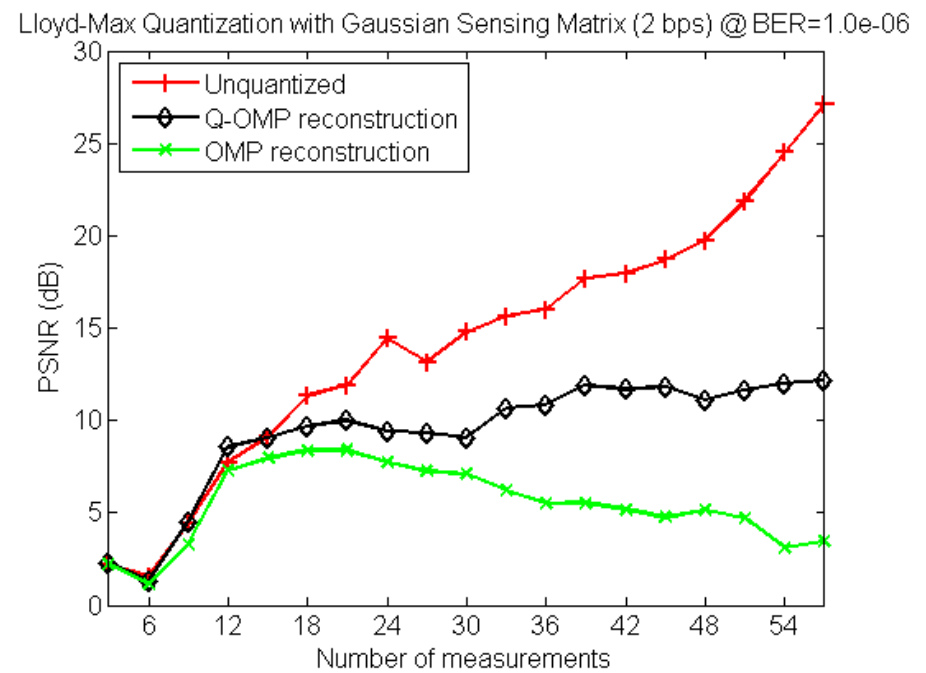
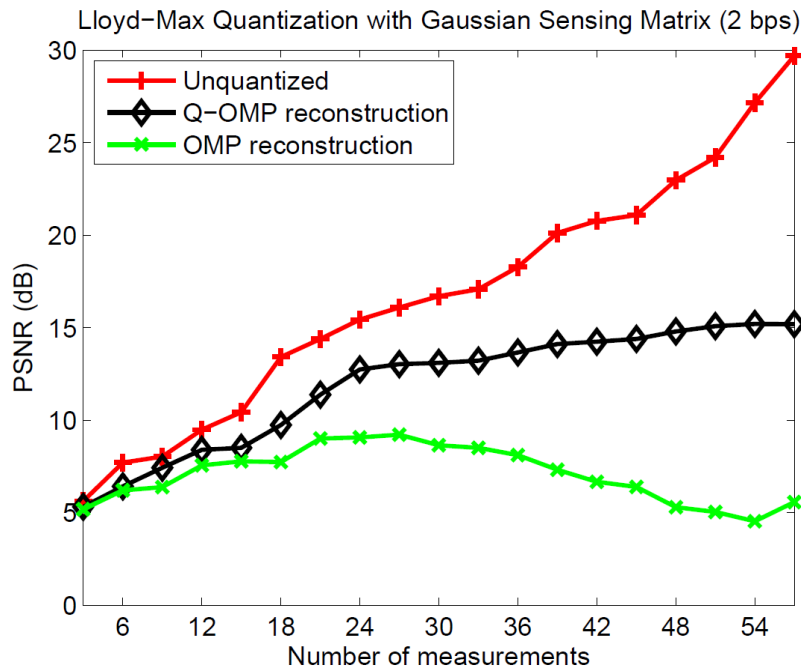


Uniform Quantization with Gaussian Sensing Matrix (4 bps) @ BER=1.0e-02









Discussion

4 b.p.m		OMP	Q-OMP	2 b.p.m		OMP	Q-OMP
Small	Uniform	✓	✓	Small	Uniform	✓	✓
	Optimal	✓	✓		Optimal	✓	✓
Medium	Uniform	✓	✓	Medium	Uniform	✓	✓
	Optimal	✓	✓		Optimal	✓	✓
Large	Uniform	✗	✓	Large	Uniform	✗	✓
	Optimal	✗	✓		Optimal	✓	✓

- Quantization is critical in CS
 - Little effect w.r.t uniform vs. scalar
 - Large effects on b.p.m & sampling scheme
 - Sensitive to BER
- Q-OMP
 - Large effect w.r.t optimality
 - Smaller effect on b.p.m & sampling scheme
 - Robust to BER



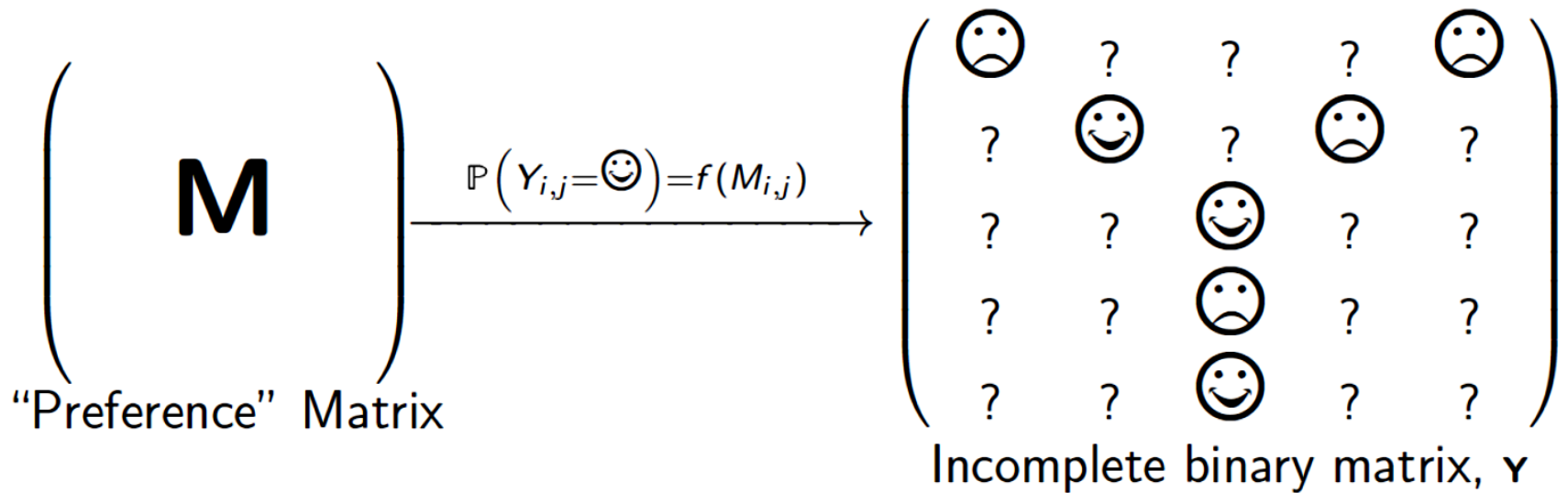
1-bit Matrix Completion

- Netflix challenge v2

	John	Anne	Scot	Mark	Alice
Chicago	😊	😞	?	?	?
Matrix	😞	?	😊	?	?
Star wars	?	?	😊	?	😞
Inception	?	😊	?	😞	?
Alien	😊	😞	?	?	?
Pulp Fiction	?	?	😞	?	😊



Generalized linear model



- \mathbf{M} is unknown. \mathbf{M} has (approximately) low rank.
- $f : \mathbb{R} \rightarrow [0, 1]$ is a known function (e.g., the logistic curve).
- $\mathbf{M} \in \mathbb{R}^{d \times d}$, $\mathbf{Y} \in \{\text{😊}, \text{☹}\}^{d \times d}$.
- $\Omega \subset \{1, 2, \dots, d\} \times \{1, 2, \dots, d\}$. You see \mathbf{Y}_Ω .

Formulation

- Consider a $d \times d$ matrix \mathbf{M} with rank r . Suppose we observe a subset Ω of entries of a matrix \mathbf{Y} in the following way:

$$Y_{i,j} = \begin{cases} +1 & \text{if } M_{i,j} + Z_{i,j} \geq 0 \\ -1 & \text{if } M_{i,j} + Z_{i,j} < 0 \end{cases}$$

Observations

Matrix

Noise

- Generalized model: M is $d_1 \times d_2$, and $f : \mathbf{R} \rightarrow [0, 1]$

$$Y_{i,j} = \begin{cases} +1 & \text{with probability } f(M_{i,j}), \\ -1 & \text{with probability } 1 - f(M_{i,j}) \end{cases} \quad \text{for } (i, j) \in \Omega.$$

Equivalence when $f(x) = \frac{e^x}{1 + e^x}$ and Z i.i.d logistic distribution



Estimation

- Log-likelihood function

$$\mathcal{L}_{\Omega, \mathbf{Y}}(\mathbf{X}) := \sum_{(i,j) \in \Omega} \left(\mathbf{1}_{[Y_{i,j}=1]} \log(f(X_{i,j})) + \mathbf{1}_{[Y_{i,j}=-1]} \log(1 - f(X_{i,j})) \right)$$

- Recovery of \mathbf{M}

$$\widehat{\mathbf{M}} = \arg \max_{\mathbf{X}} \mathcal{L}_{\Omega, \mathbf{Y}}(\mathbf{X}) \quad \text{subject to} \quad \|\mathbf{X}\|_* \leq \alpha \sqrt{rd_1 d_2} \quad \text{and} \quad \|\mathbf{X}\|_\infty \leq \alpha.$$

- Error

Let f be the logistic function. Assume that $\frac{1}{d} \|\mathbf{M}\|_* \leq \sqrt{r}$. Suppose the sampling set is chosen at random with $\mathbb{E} |\Omega| = m \geq d \log(d)$. Then with high probability,

$$\frac{1}{d^2} \sum_{i,j} d_H^2(f(\widehat{M}_{i,j}), f(M_{i,j}))^2 \leq C \min \left(\sqrt{\frac{rd}{m}}, 1 \right).$$

